

# Risk Management and Game Theory for Securing Control Systems

*The Subtle Interplays between  
Adversary Models, Security Risk Metrics, and Uncertainty*

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Dept. of Information Technology  
Uppsala University

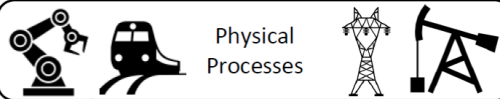
# Outline

- Security Risk Management
- Scenario and Threat Models
- Security Metrics and Game-Theoretic Design
- Security under Model Uncertainty
- Probabilistic Risk Measures and Game-Theoretic Design
- Conclusions and Remarks



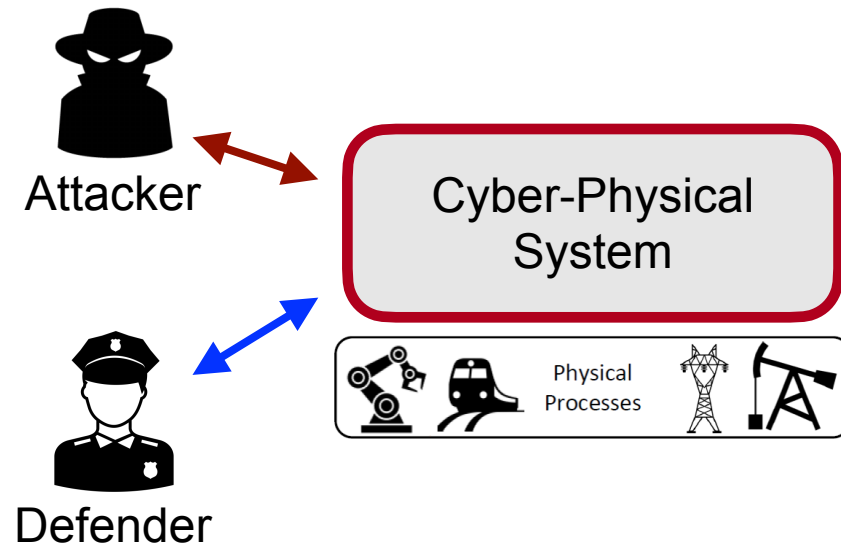
# “The Security Game”: key ingredients

Cyber-Physical  
System



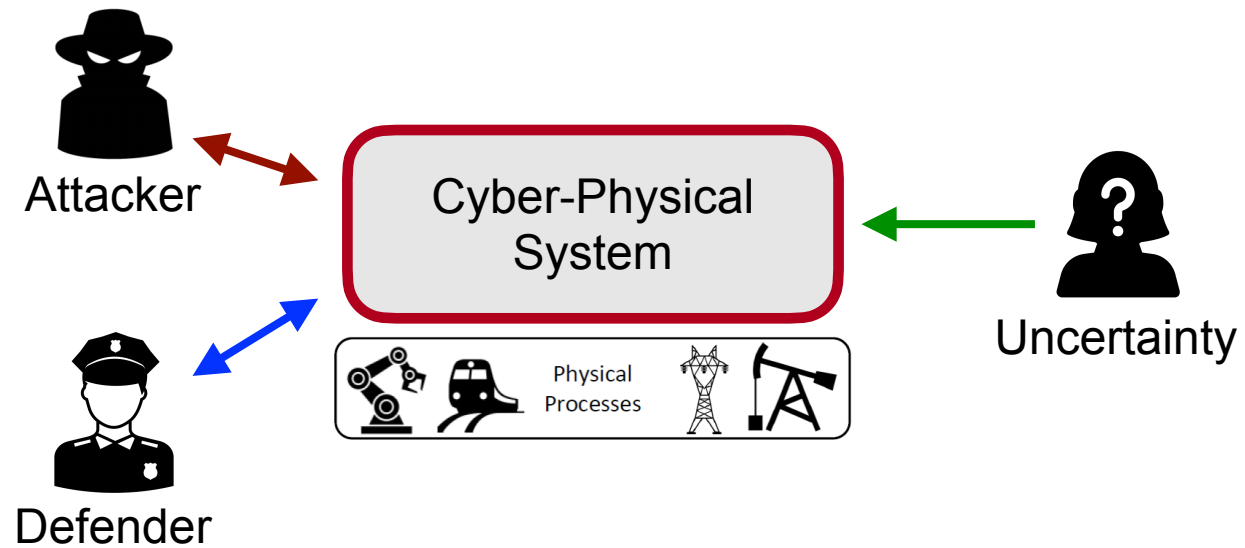


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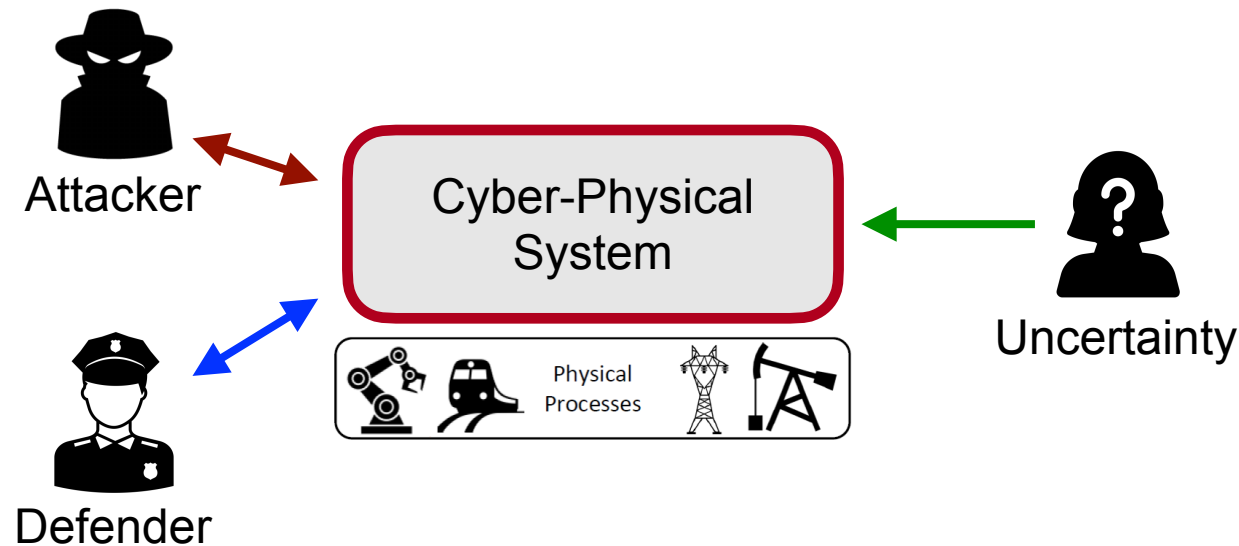


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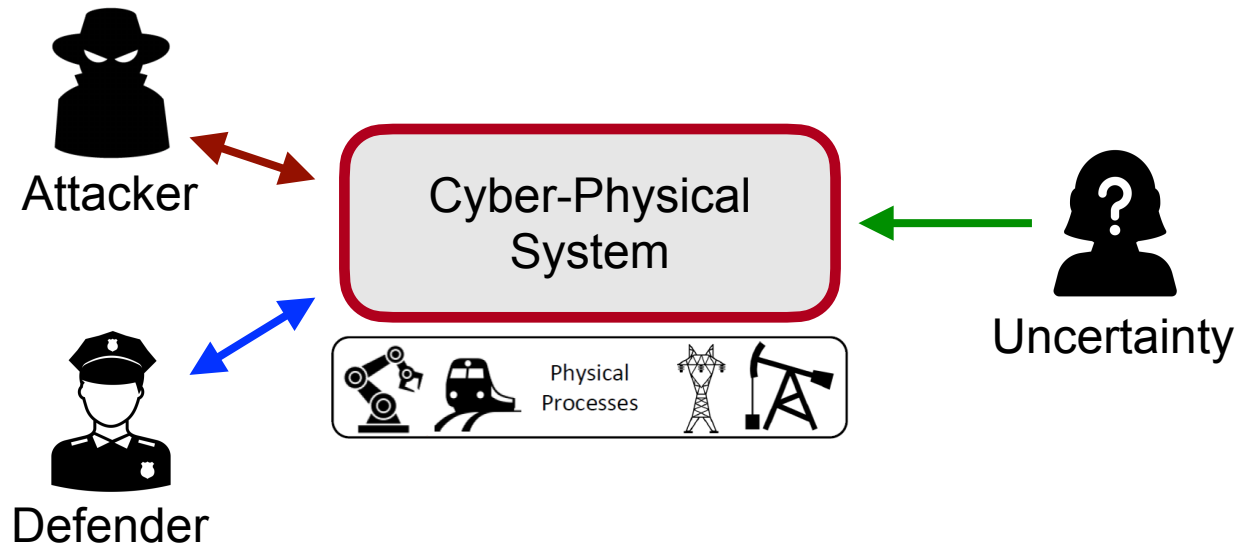


Need tools and strategies to understand and mitigate attacks:

- **Which threats** should we care about?
- **What impact** can we expect from attacks?
- **Which resources** should we **protect**, and how?



# “The Security Game”: key ingredients



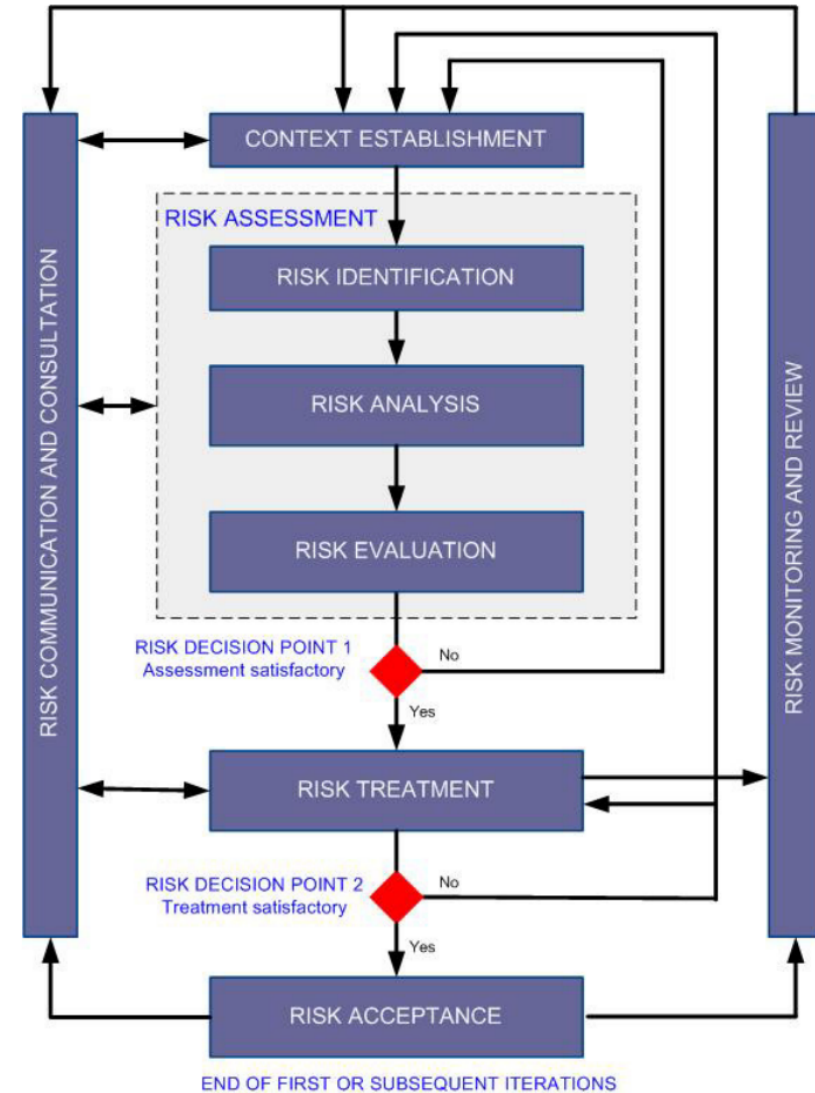
Need tools and strategies to understand and mitigate attacks:

- **Which threats** should we care about?
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- How to find answers: **Risk Management & Game Theory + Control Theory + Statistical Learning**

# Risk Management Cycle

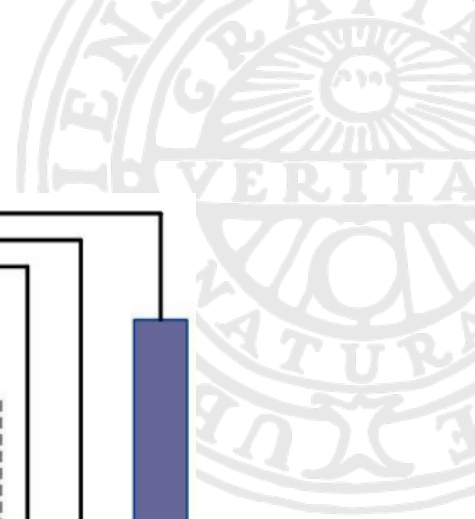
**Risk = (Scenario, Likelihood, Impact)**

[Kaplan & Garrick, 1981]









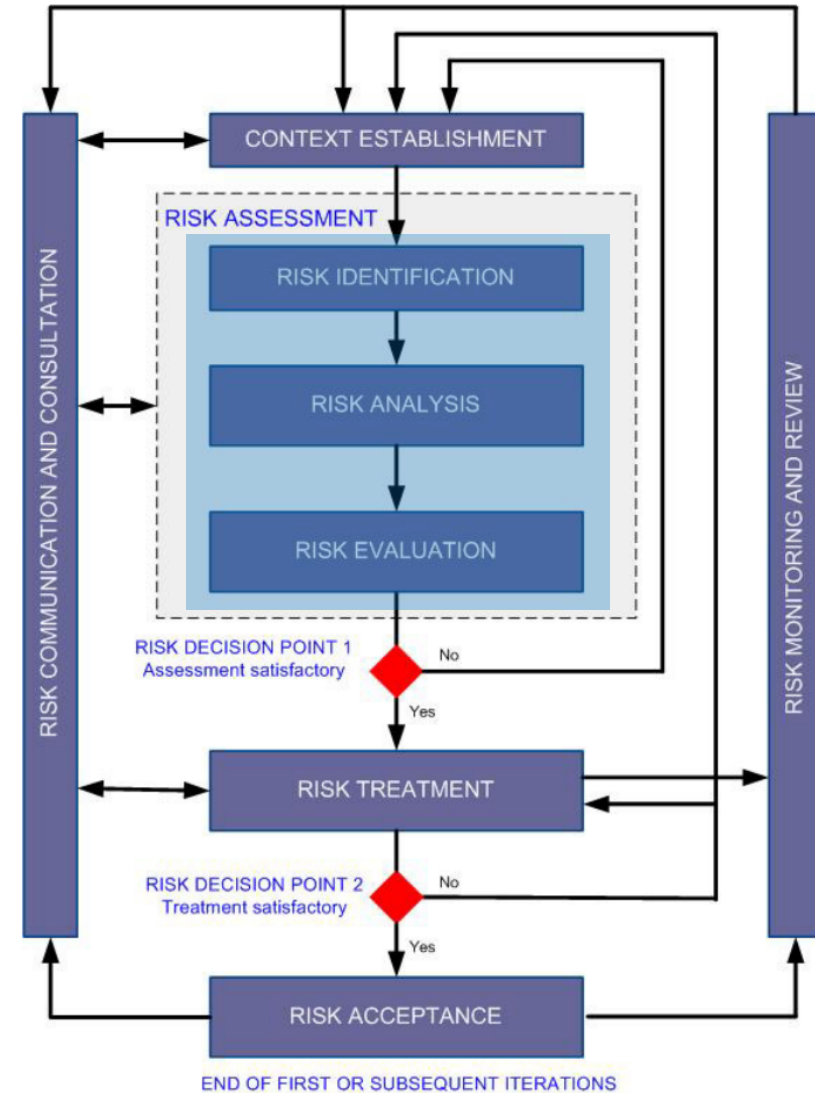
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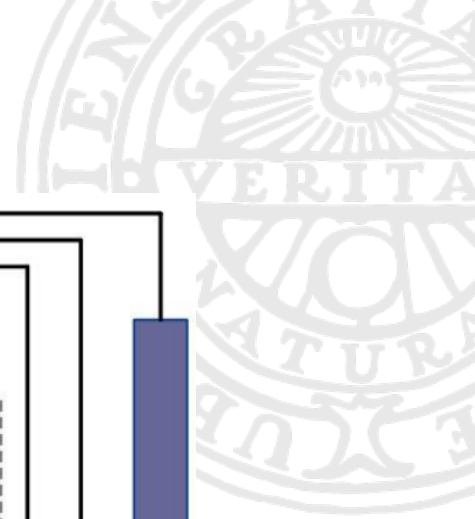
## Main steps in risk management

- Scenario characterization
  - Models, Scenarios, Objectives
- Risk Analysis
  - Likelihood Assessment
  - Impact Assessment



[ISO 31000]





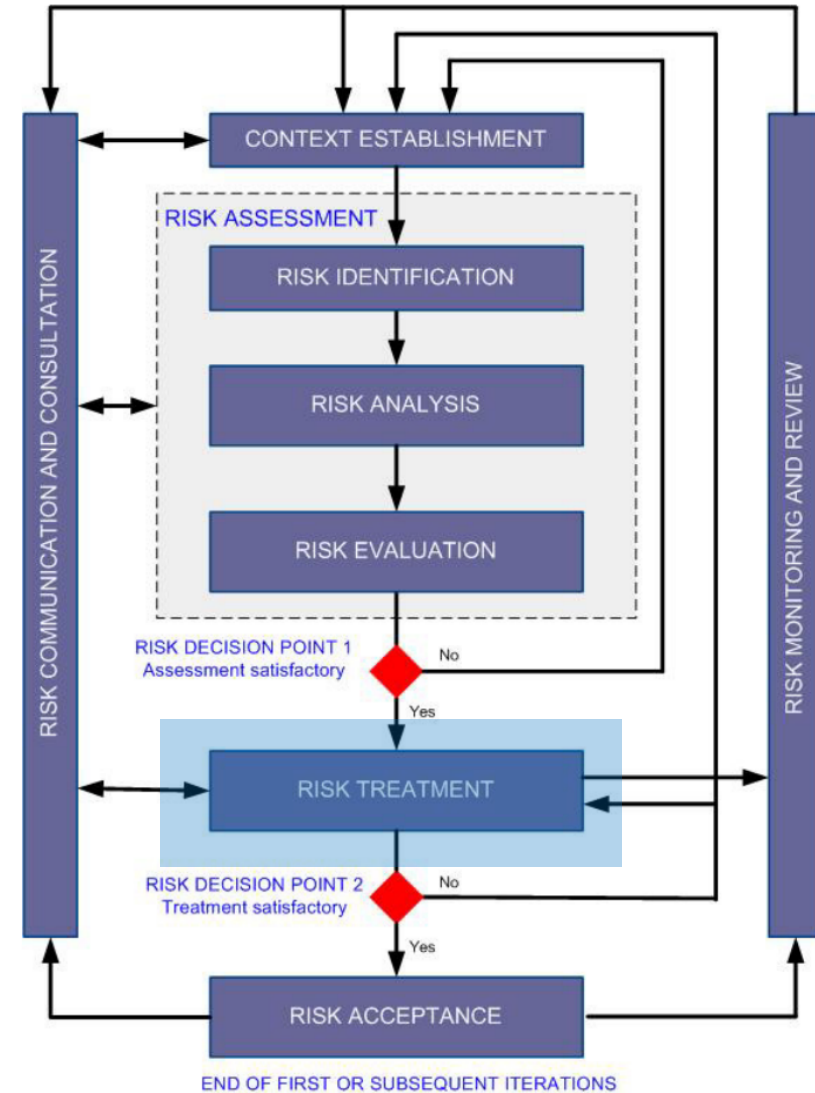
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## Main steps in risk management

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- Risk Mitigation
  - Prevention, Detection, Treatment



[ISO 31000]



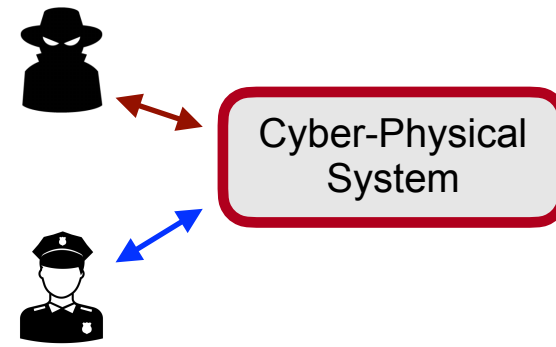


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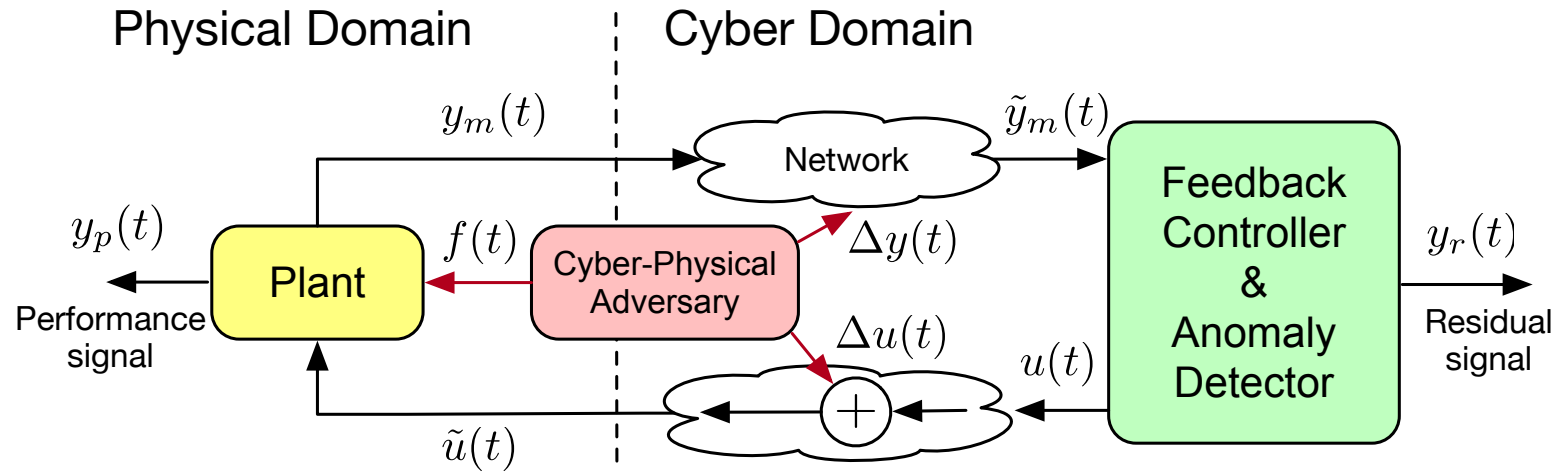
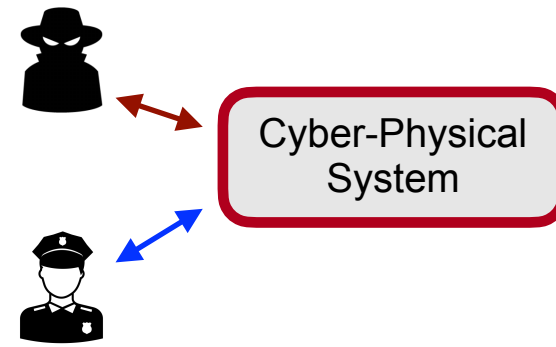
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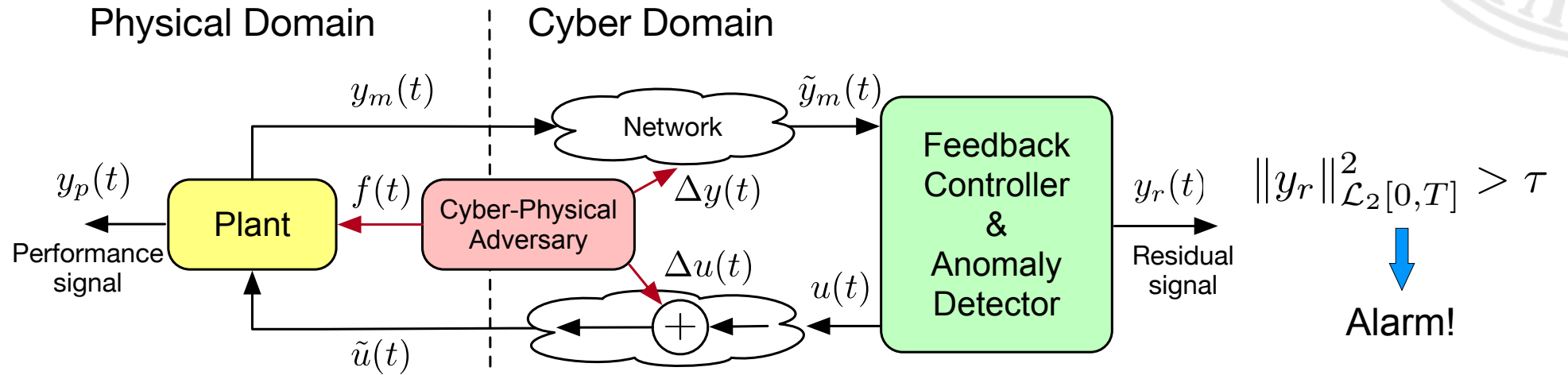
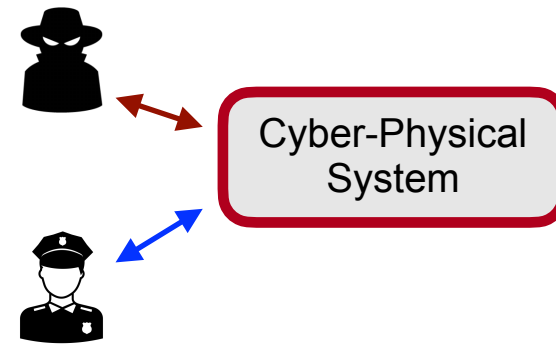
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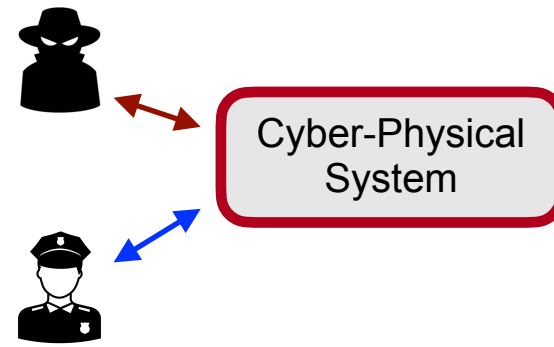
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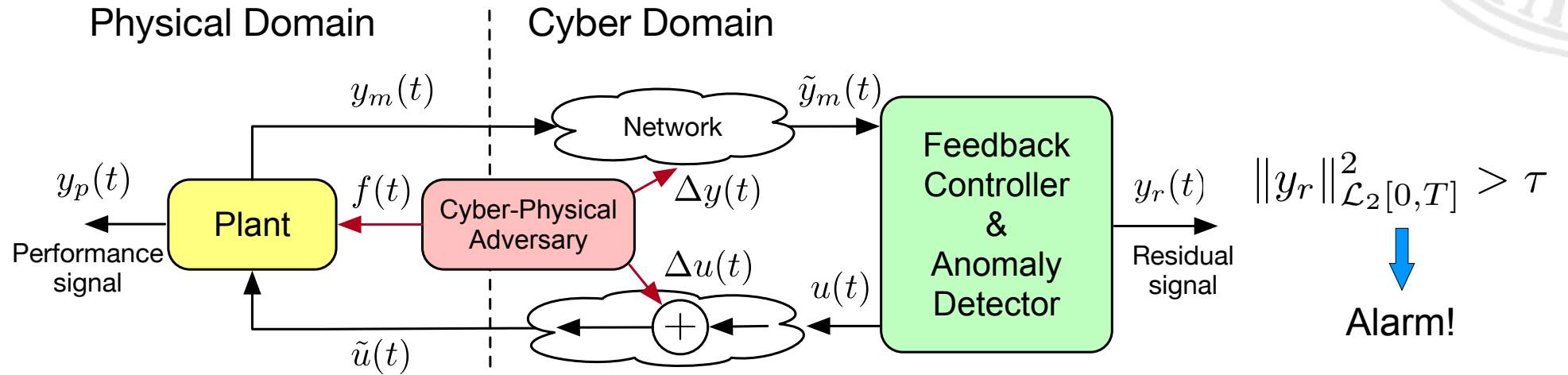
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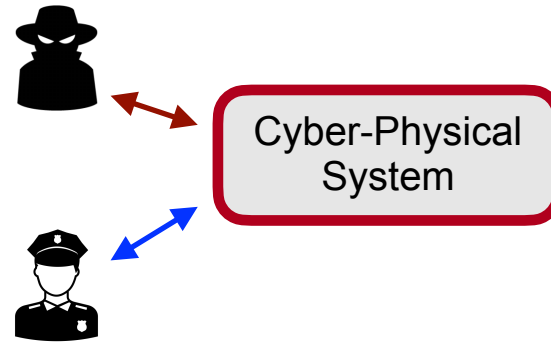
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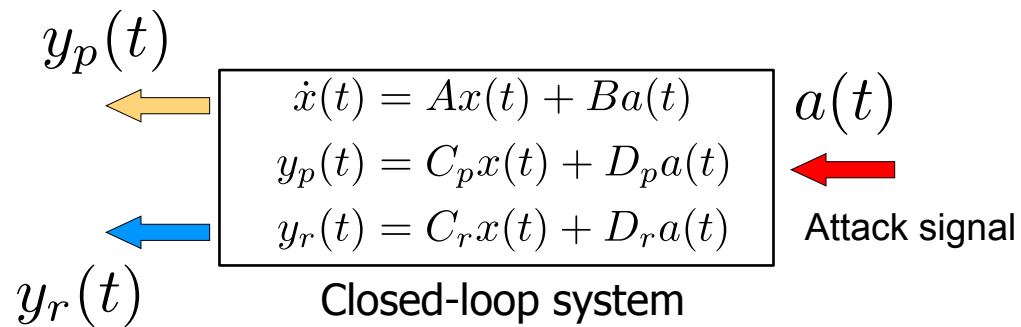
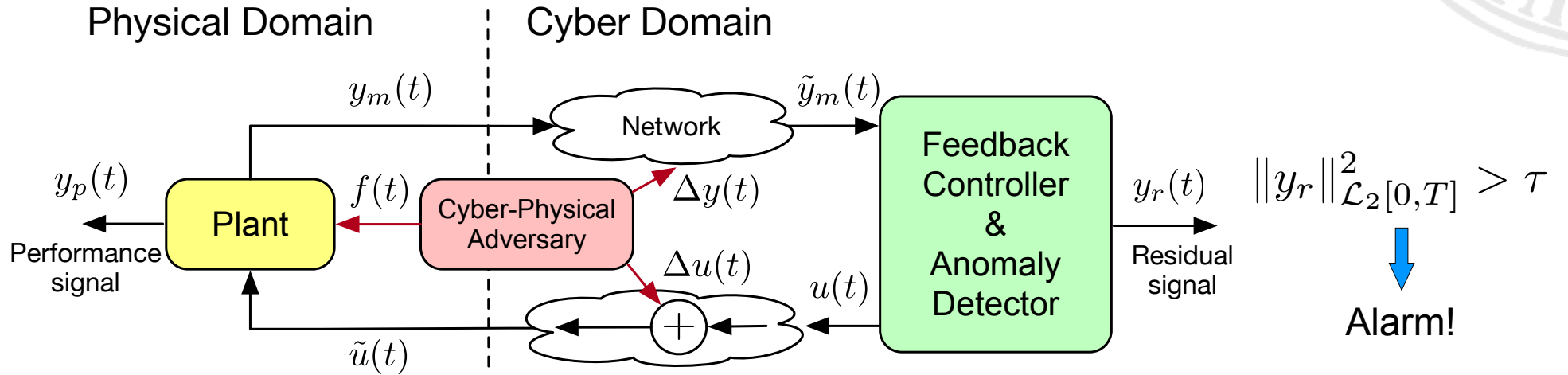
$\|y_p\|_{\mathcal{L}_2[0,T]}^2$   
 ↓  
 Control Cost



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# Adversary Models



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## Key elements [Do 2019]

- Goals
- Assumptions
- Capabilities





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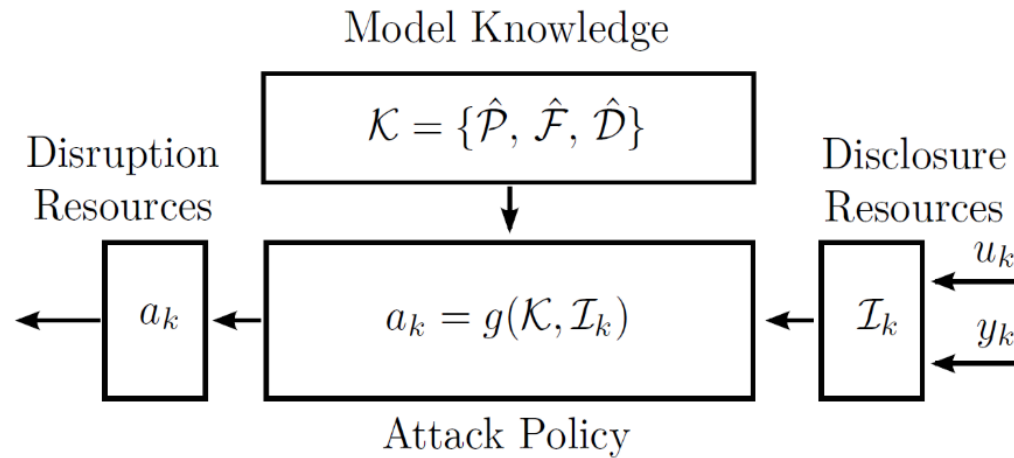


Adversary models are extremely important to define security!

They define *what* the system is (in)secure against.



# Adversary Models



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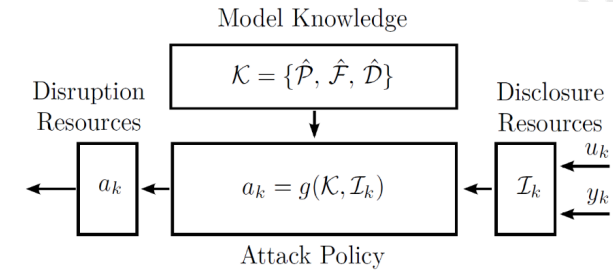
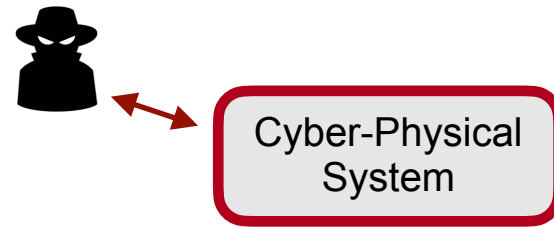
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Adversary models are extremely important to define security! They define *what* the system is (in)secure against.

- **Attack policy:** Goal of the attack? Destroy equipment, increase costs, *remain undetected*...
- **CPS model knowledge:** Adversary knows models of plant and controller? Better models increase possibility for stealthy attacks...
- **Disruption/disclosure resources:** Which channels can the adversary access?

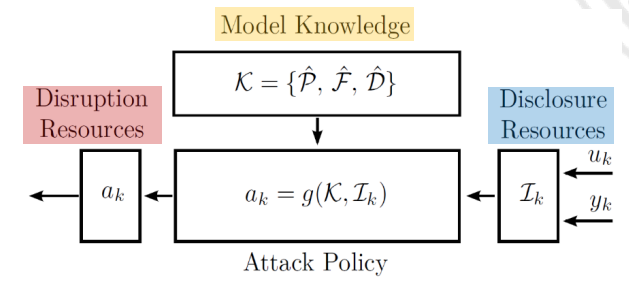
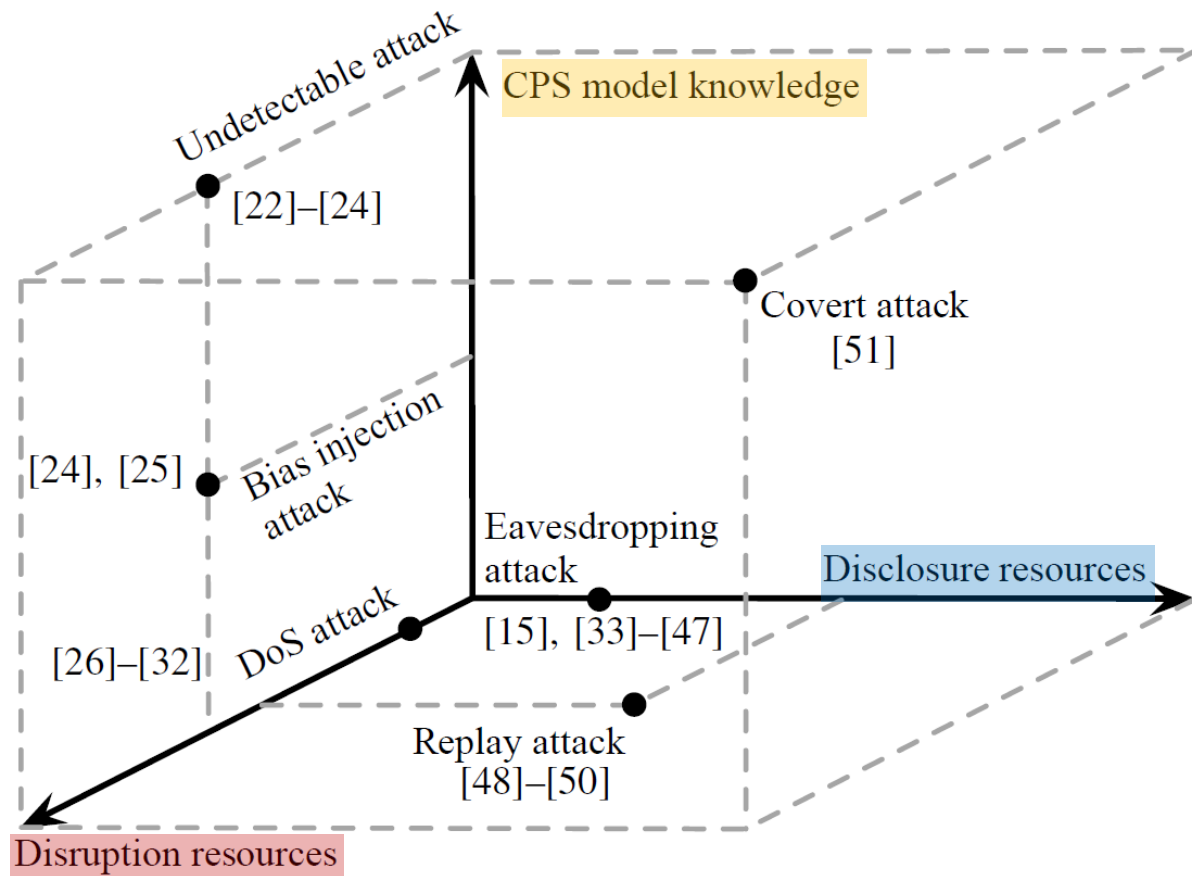
# Attack Scenarios





Cyber-Physical System

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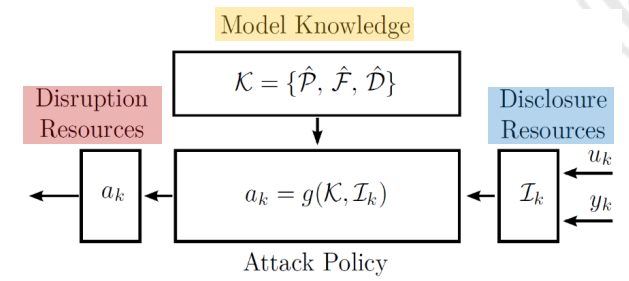
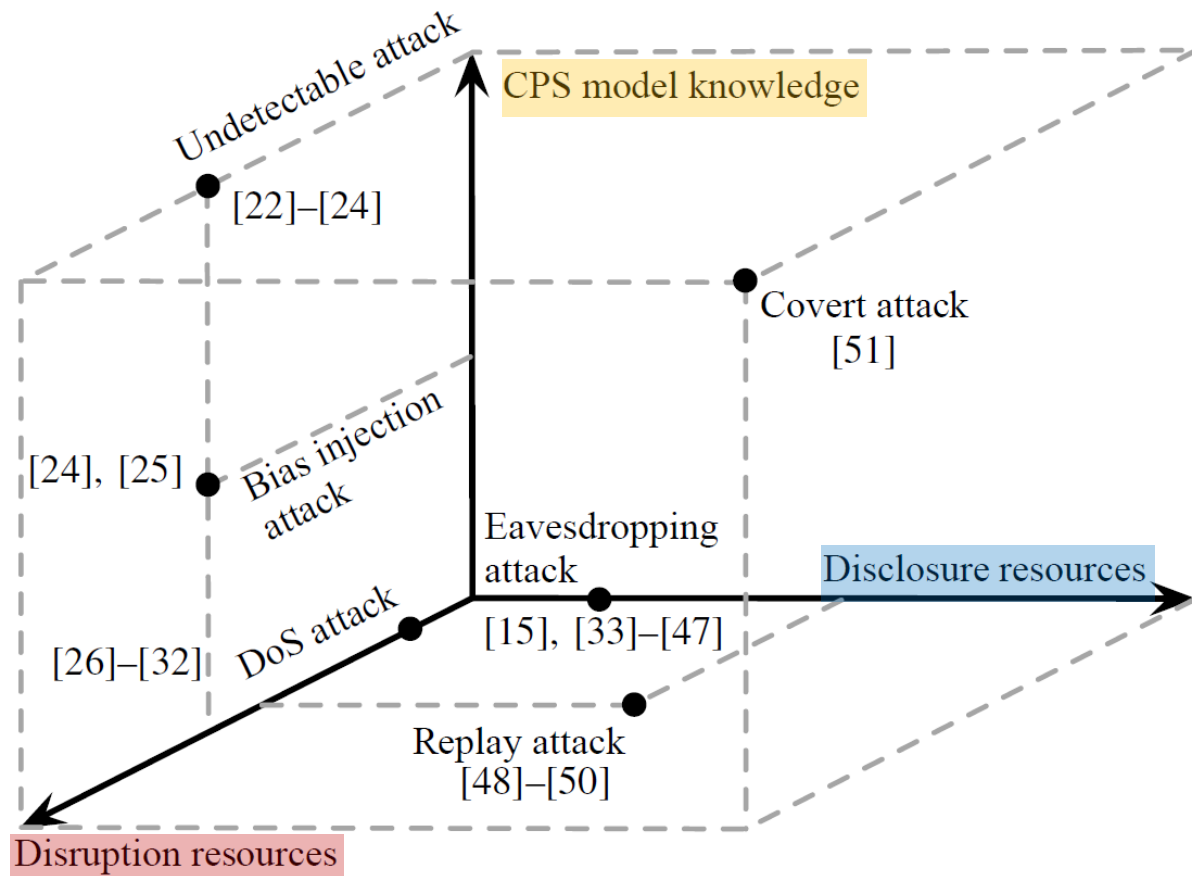
[Chong et al., ECC, 2019]

[Teixeira et al., Automatica, 2015]



Cyber-Physical System

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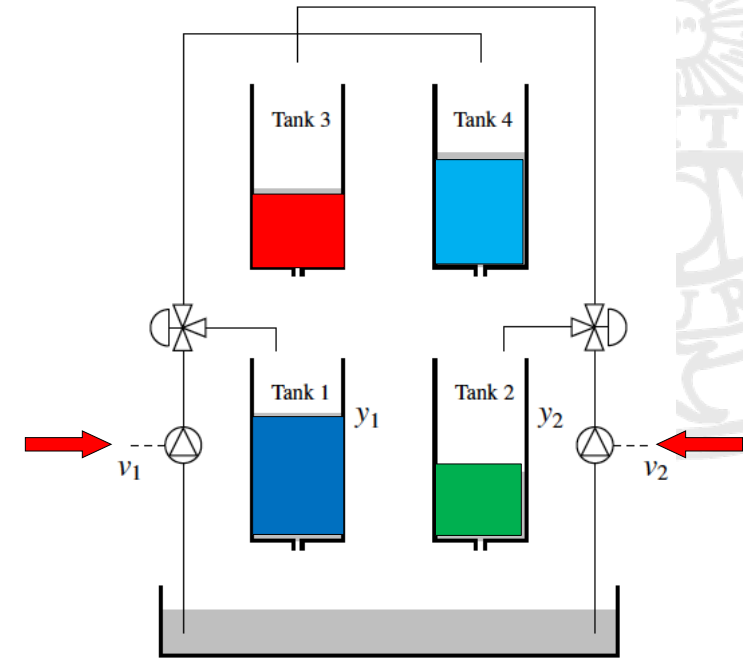
## Adversary Models

- How does the adversary behave against the system?

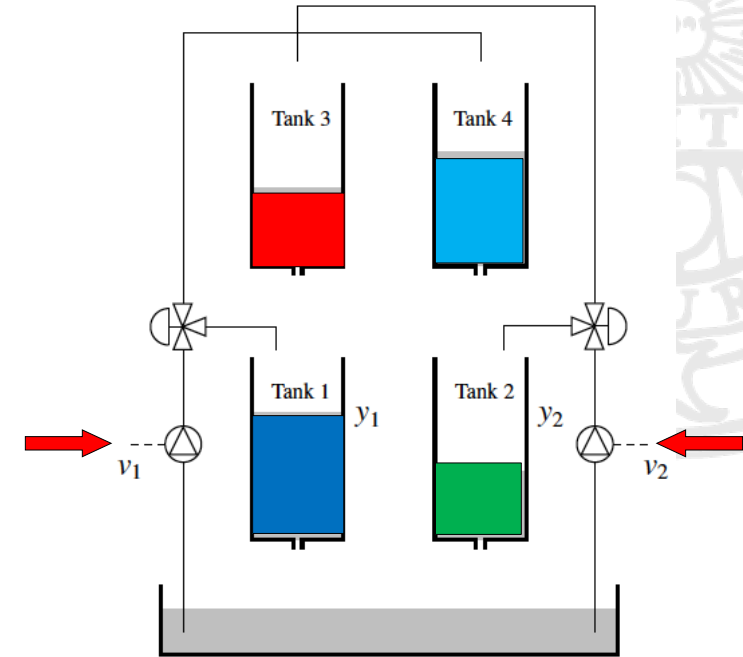
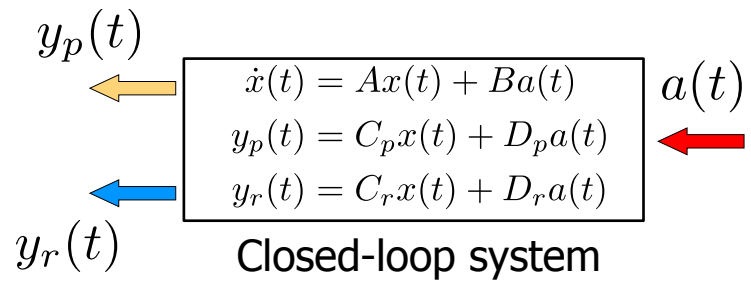
## Security Analysis:

- Can it evade detection?
- Can it violate safety?
- How complex/likely is it?

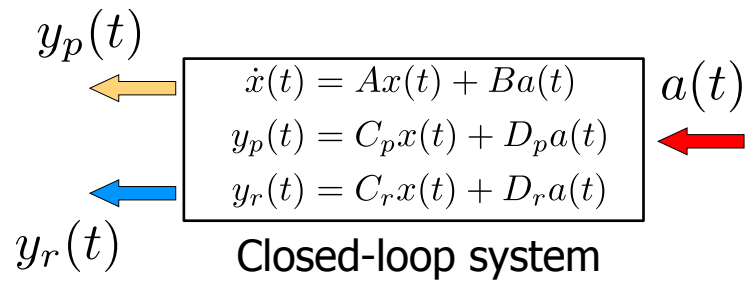
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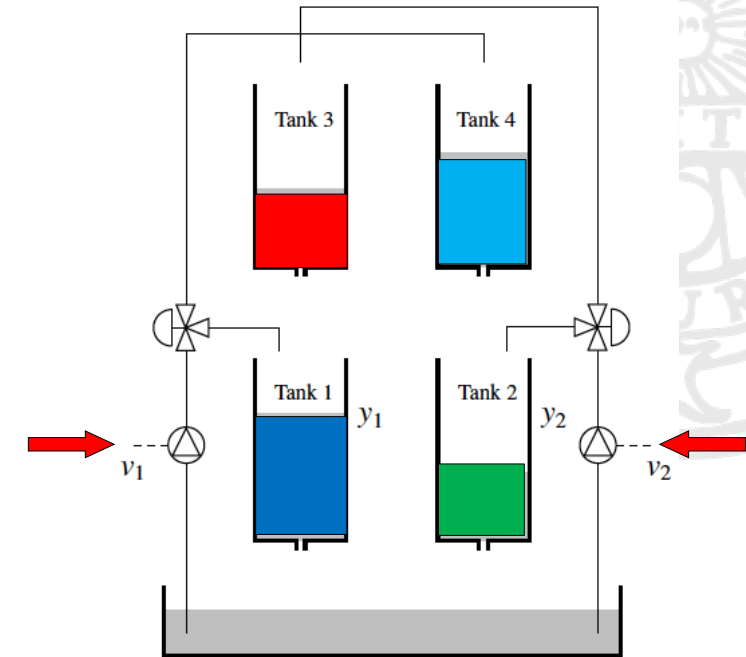


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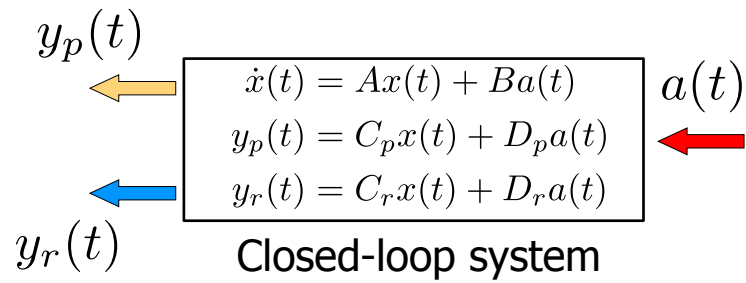
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$$\begin{bmatrix} \nu I - A & -B \\ C_r & D_r \end{bmatrix} \begin{bmatrix} x_0 \\ g \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$





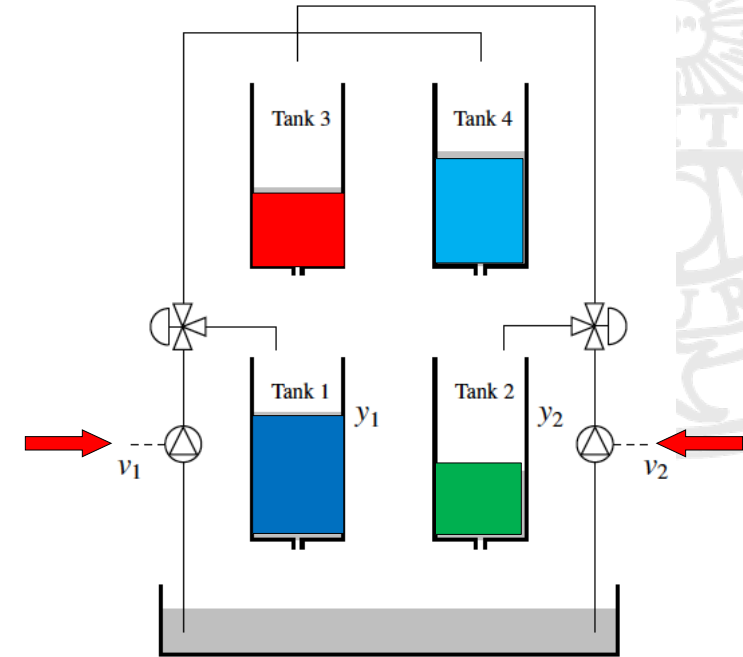
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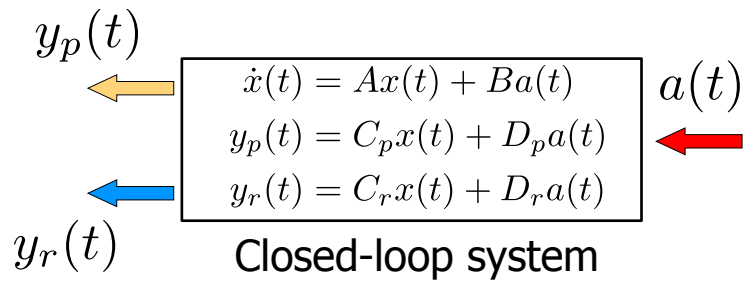
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  - $|\nu| < 1$ : vanishing attack
  - $|\nu| > 1$ : diverging attack



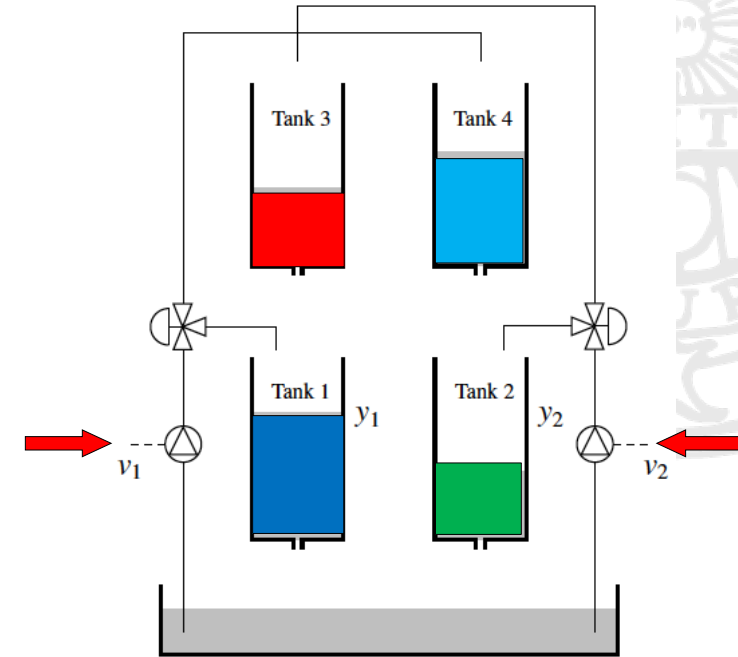
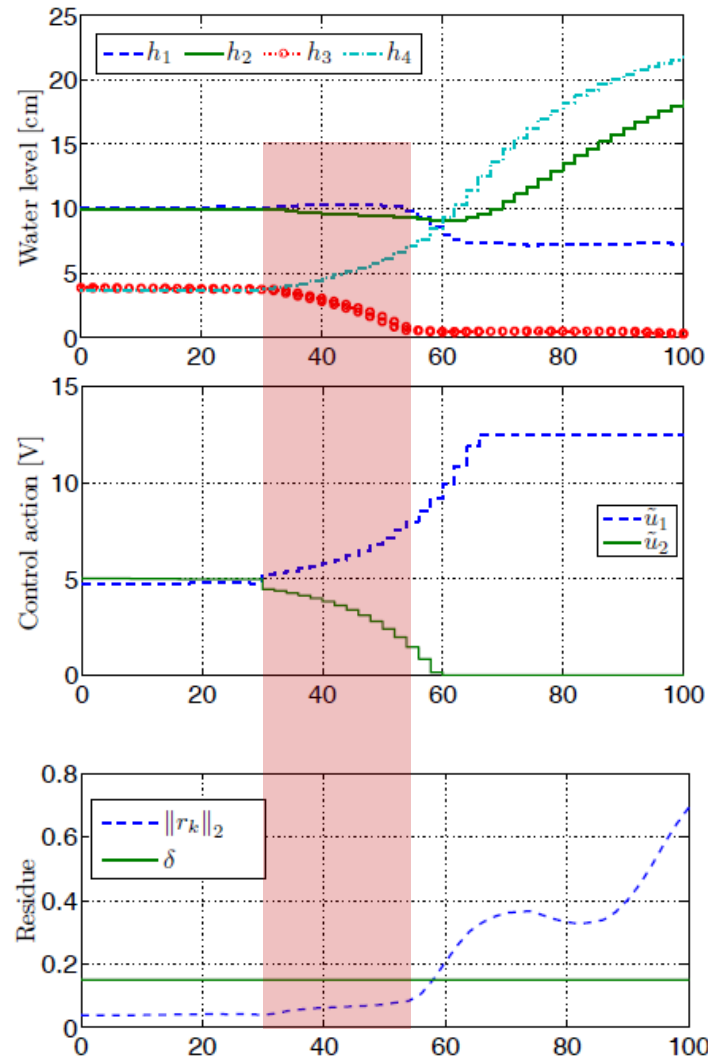
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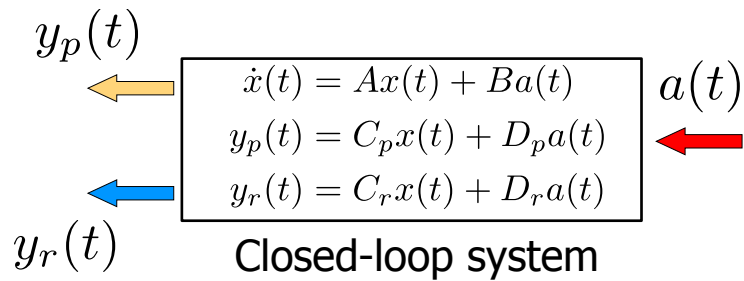
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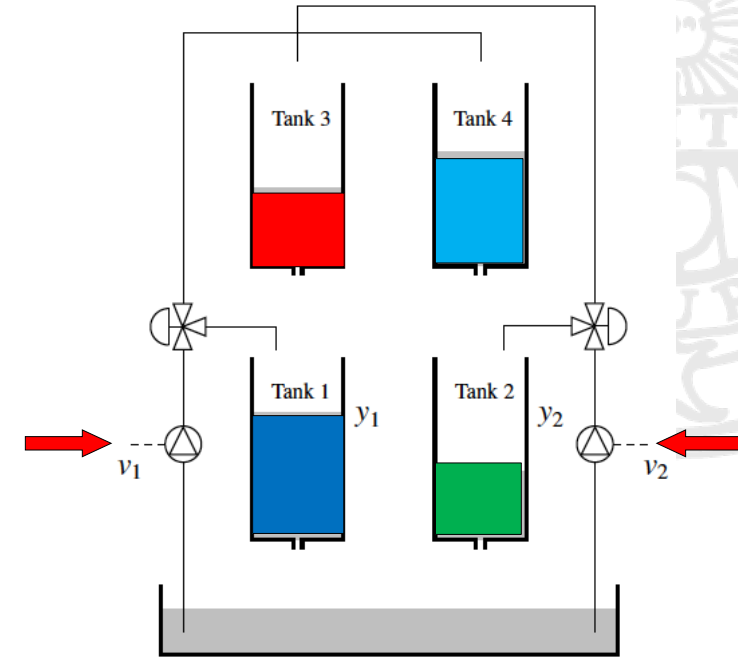
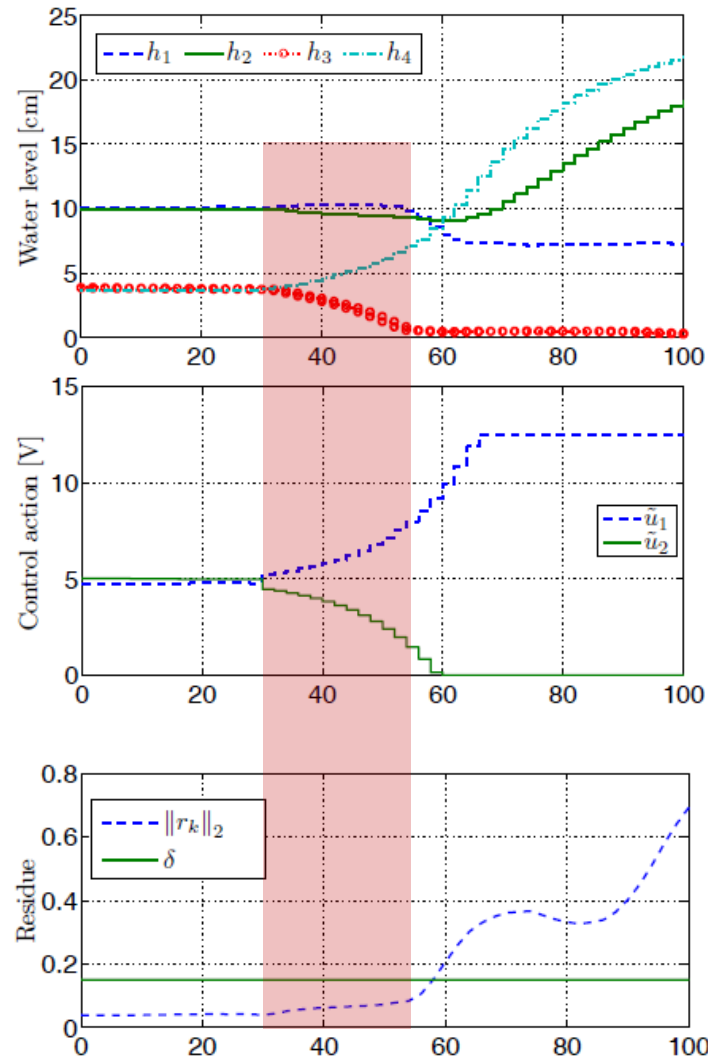
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Attack is undetected during the “linear” regime.

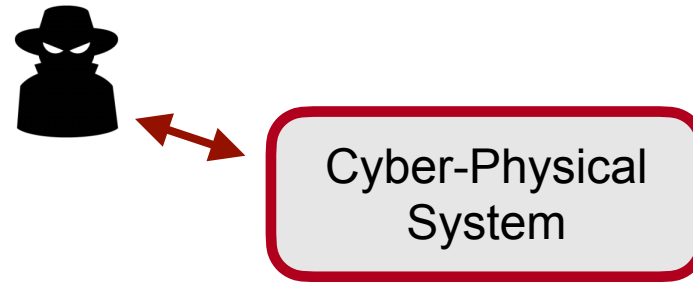
Attack impact is significant: empties Tank 3.



## Defense: Active Detection of Attacks

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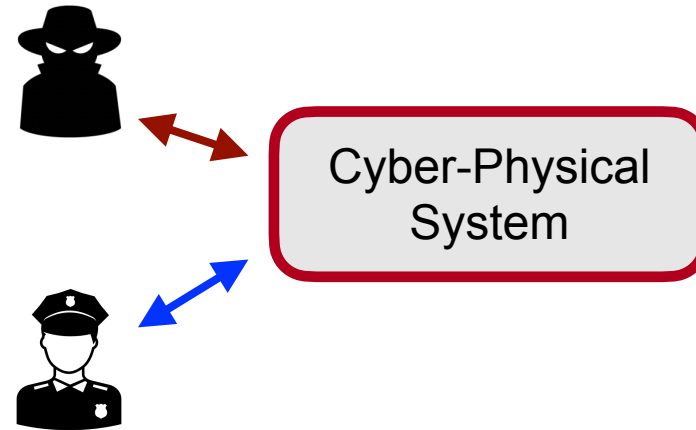


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- Moving Target Defense (MTD):
  - Modify the system dynamics



MTD creates uncertainty in the adversary.

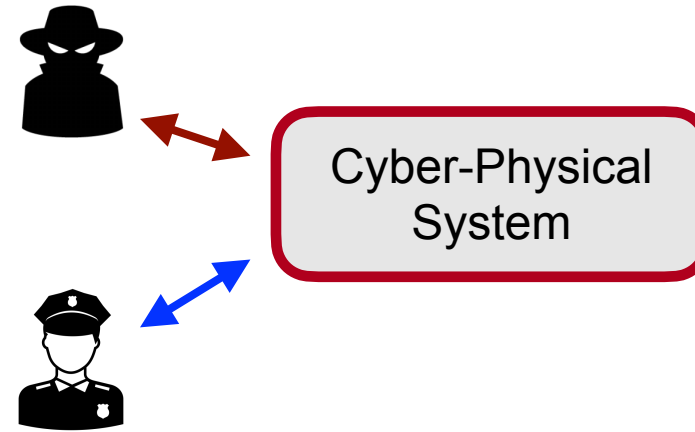


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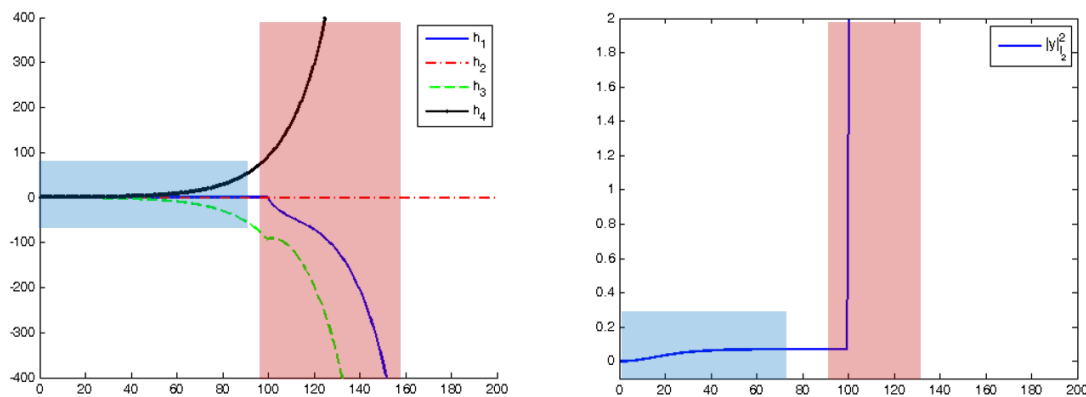
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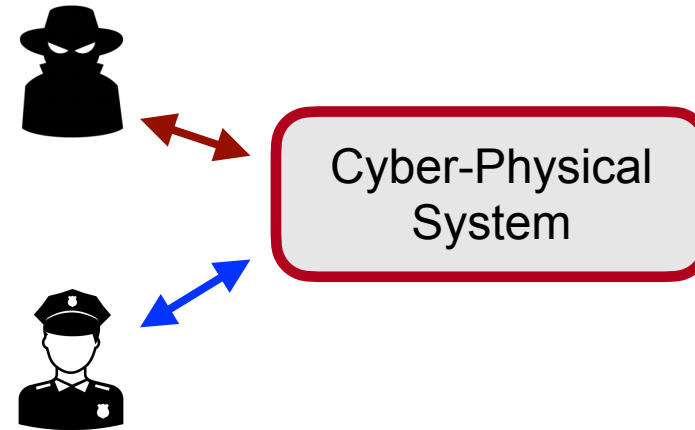


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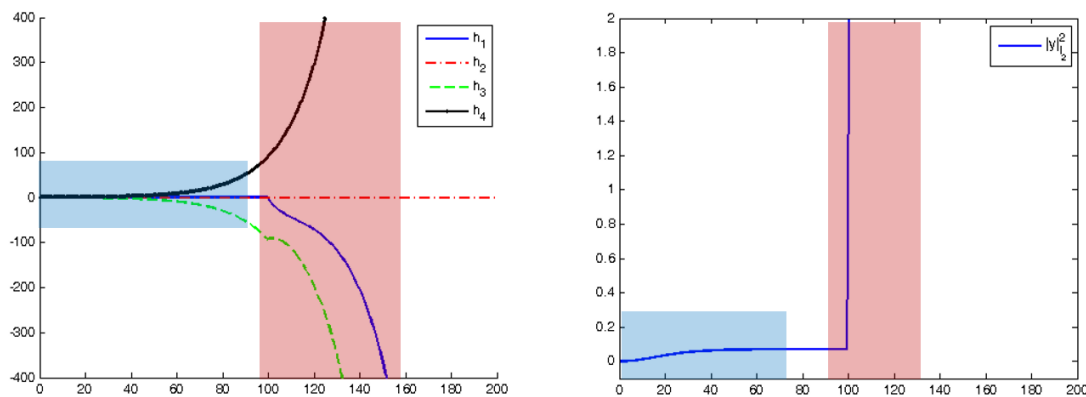
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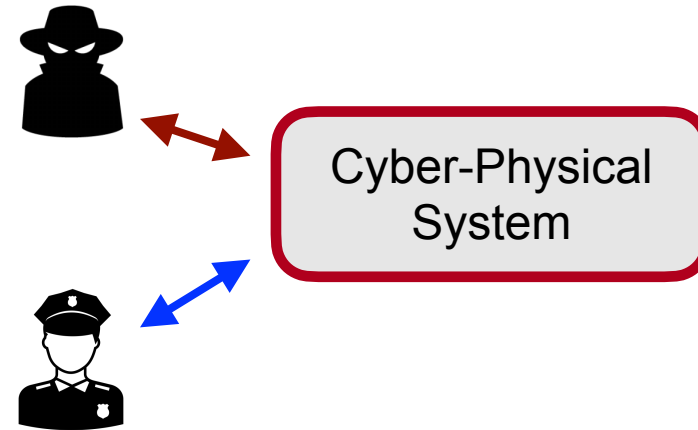


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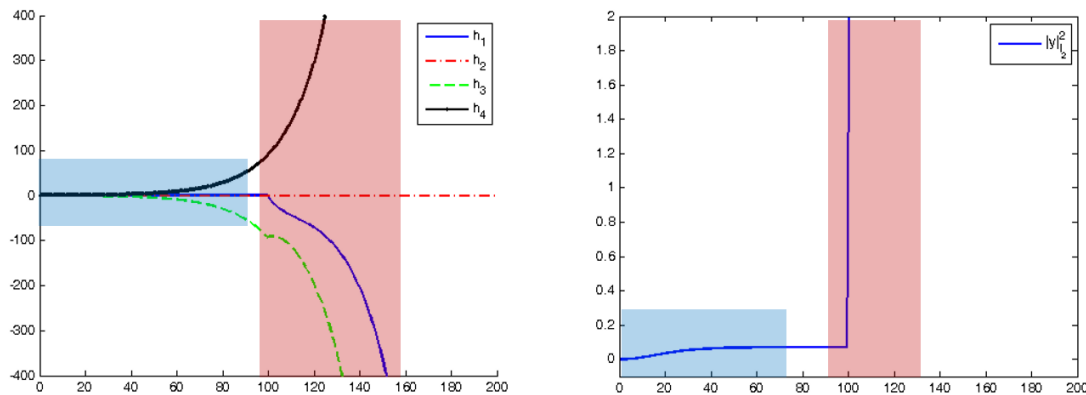
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The setting is uninformative of how secure the 'new' system is against 'new' attack policies!



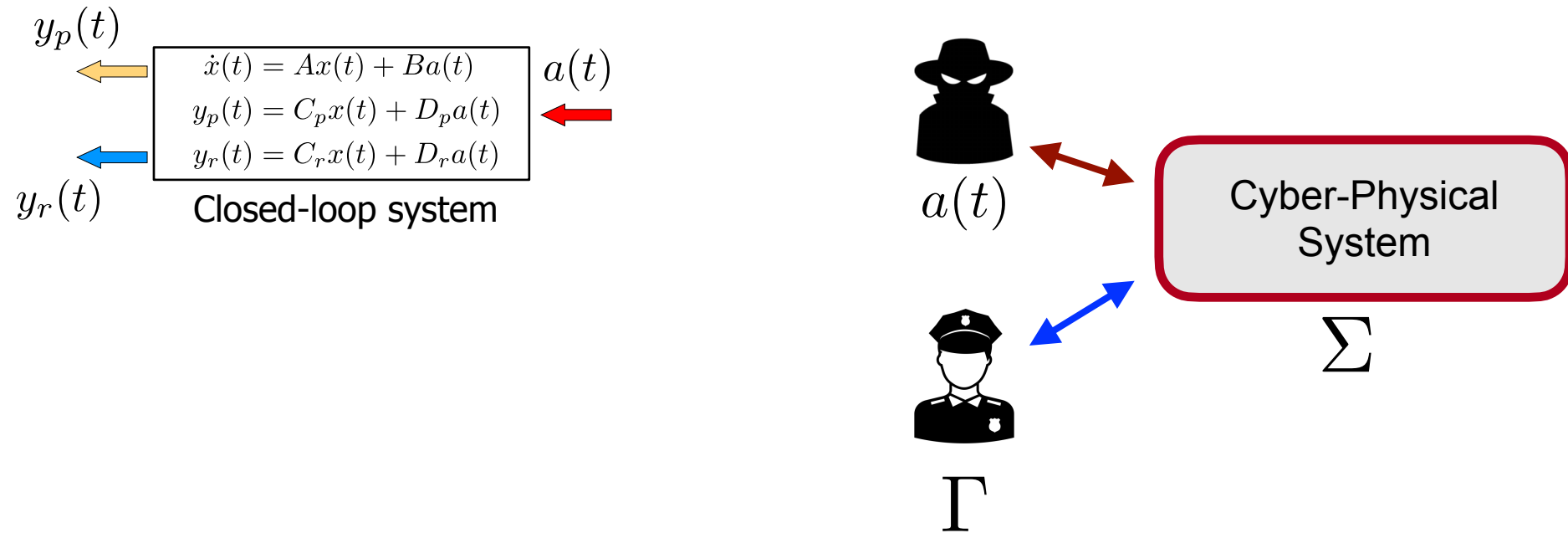
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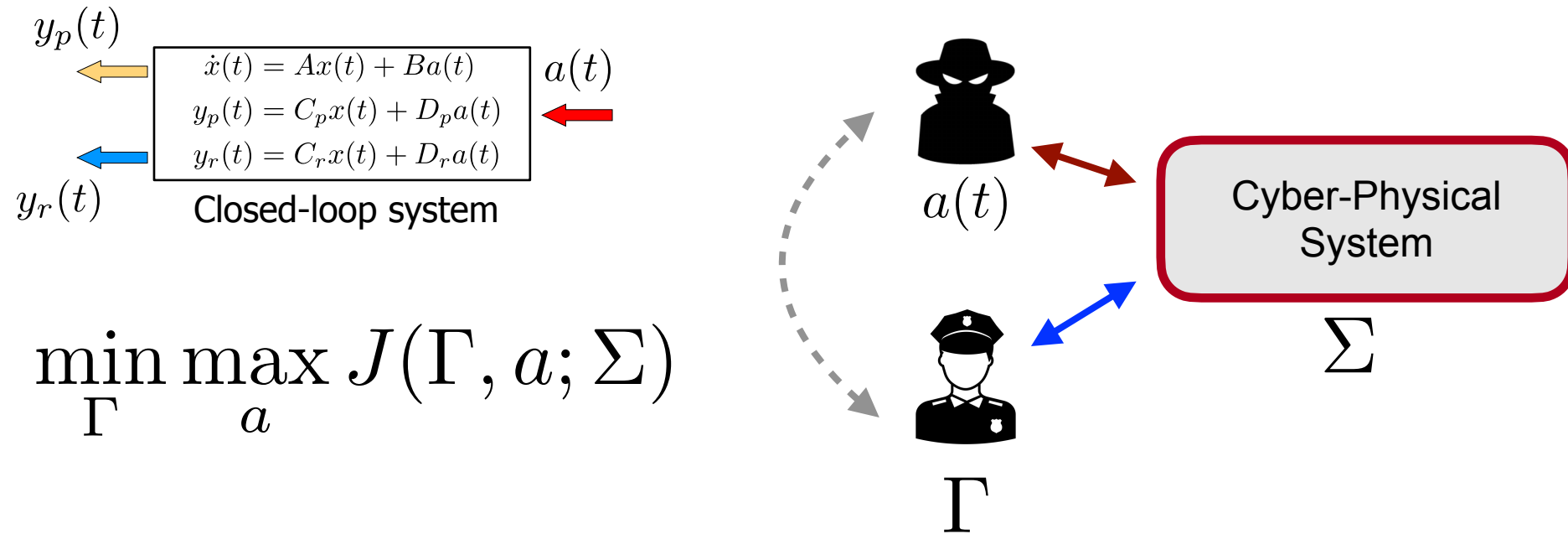


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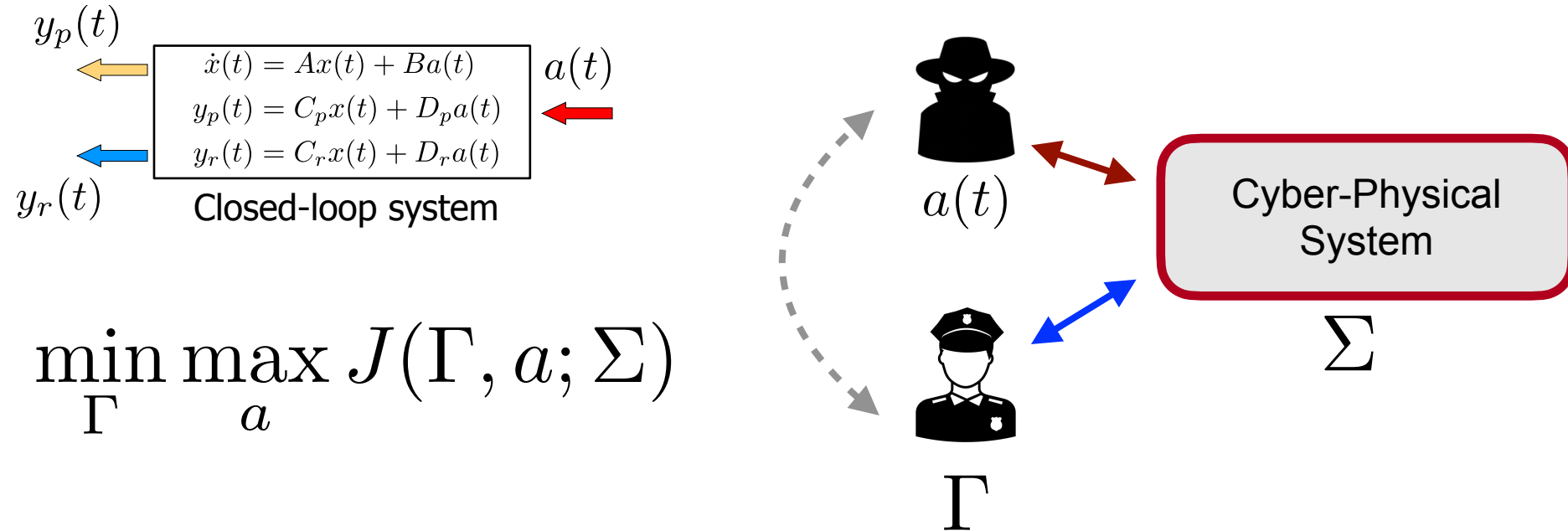


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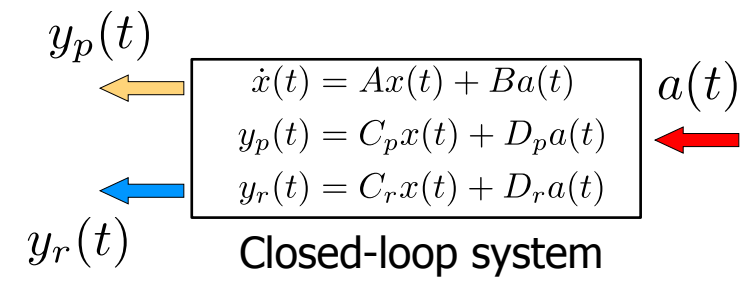


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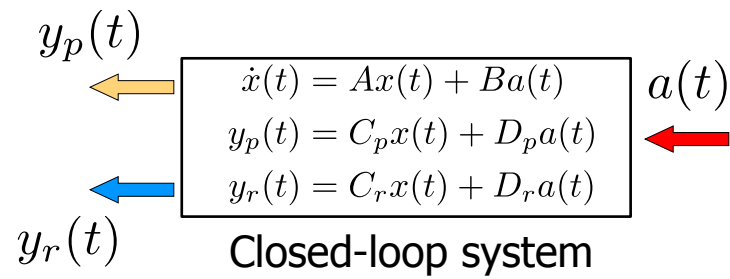
The security metric  $J(\Gamma, a; \Sigma)$  captures the interactions between attacker and defender through the system. This enables us to construct a richer set of games between these players.

# Security Metric for Control Systems





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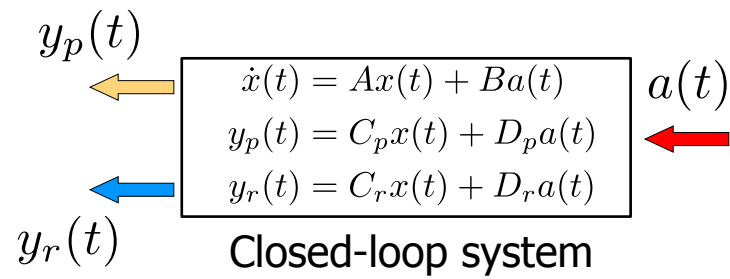


**Attack policy:** Maximise the impact on performance without raising alarms

**Output-to-output gain:** Maximize  $\|y_p\|$ , while keeping  $\|y_r\|$  small



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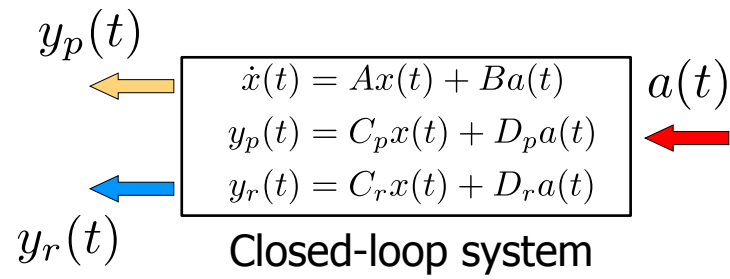
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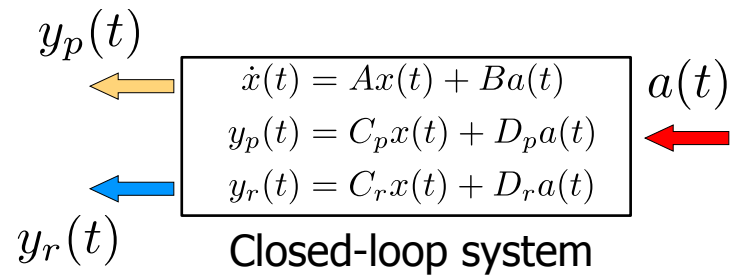
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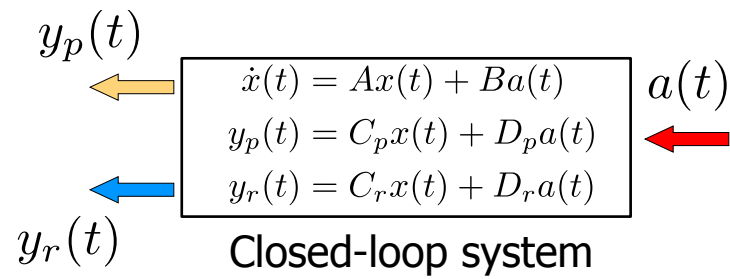
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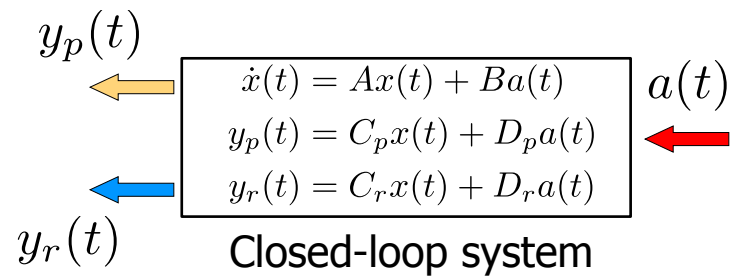
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- ⚠ Finite  $\gamma^*$  implies a bound on the performance degradation by stealthy attacks

$$\|y_r\|_{\mathcal{L}_2}^2 \leq \theta \rightarrow \gamma^* \theta \geq \|y_p\|_{\mathcal{L}_2}^2$$



# Security Analysis through Linear Matrix Inequalities





# Security Analysis through Linear Matrix Inequalities

An equivalent formulation:

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The constraint can be re-cast as a Linear Matrix Inequality (LMI)

- Key technique: Dissipative Systems Theory (details in backup slides)

Can be efficiently solved by SDP solvers (e.g., through CVX)

$$\begin{aligned} \gamma^* &= \min_{\beta \geq 0, P \succeq 0} \beta \\ \text{s.t.} \quad & \begin{bmatrix} A^\top P + PA & PB \\ B^\top P & 0 \end{bmatrix} - \beta \begin{bmatrix} C_r^\top C_r & C_r^\top D_r \\ D_r^\top C_r & D_r^\top D_r \end{bmatrix} + \begin{bmatrix} C_p^\top C_p & C_p^\top D_p \\ D_p^\top C_p & D_p^\top D_p \end{bmatrix} \succeq 0 \end{aligned}$$





# Game-Theoretic Design through Bilinear Matrix Inequalities

**Design problem for a Controller (L) and a Detector (K):**

- K and L change the matrices of the closed-loop system

$$\begin{aligned} \min_{K,L} \sup_{a \in \mathcal{L}_{2e}} & \|y_p\|_{\mathcal{L}_2}^2 \\ \text{s.t.} & \|y_r\|_{\mathcal{L}_2}^2 \leq 1 \\ & x(0) = 0 \end{aligned}$$





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**Designing** a Controller (L) & Detector (K) is possible under specific forms

... but leads to Bilinear Matrix Inequalities

[Teixeira, Springer 2021]

[Anand and Teixeira, IFAC WC 2020]

$$\begin{aligned} \min_{P \succeq 0, \beta > 0, K, L} & \beta \\ \text{s.t.} & \begin{bmatrix} A(K, L)^\top P + PA(K, L) & PB(K, L) & C_p(K, L)^\top \\ B(K, L)^\top P & 0 & D_p(K, L)^\top \\ C_p(K, L) & D_p(K, L) & -\beta I \end{bmatrix} - \beta \begin{bmatrix} C_r^\top \\ D_r^\top \\ 0 \end{bmatrix} \begin{bmatrix} C_r & D_r & 0 \end{bmatrix} \preceq 0, \end{aligned}$$







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Next we use an heuristic: alternating minimisation



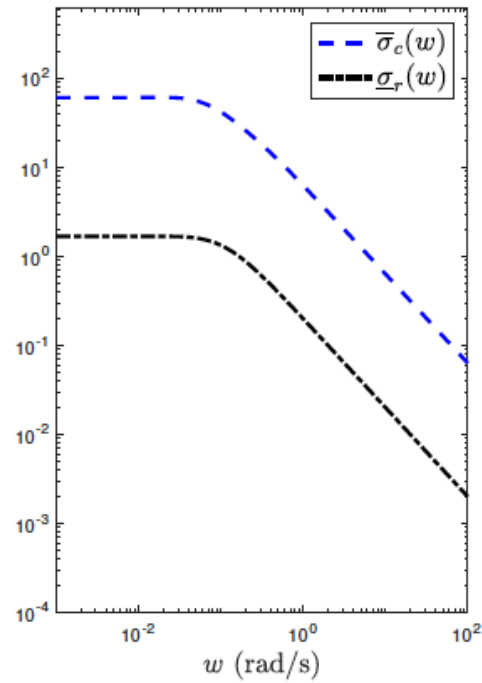


# Example 1: Continuous-time

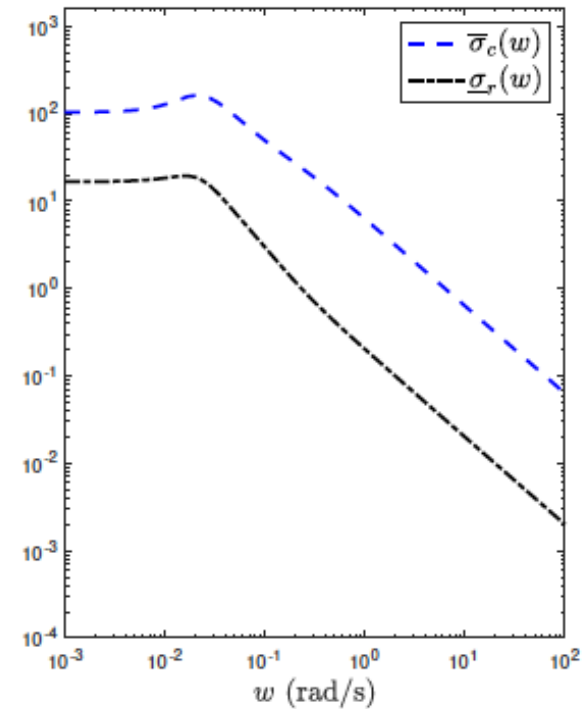
[Teixeira, Springer 2021]

- Classical vs Re-designed controller and detector

## Nominal Design



## After re-design





# Example 2: Discrete-time

[Anand and Teixeira, IFAC WC 2020]

- **Classical** vs **Re-designed** controller and detector

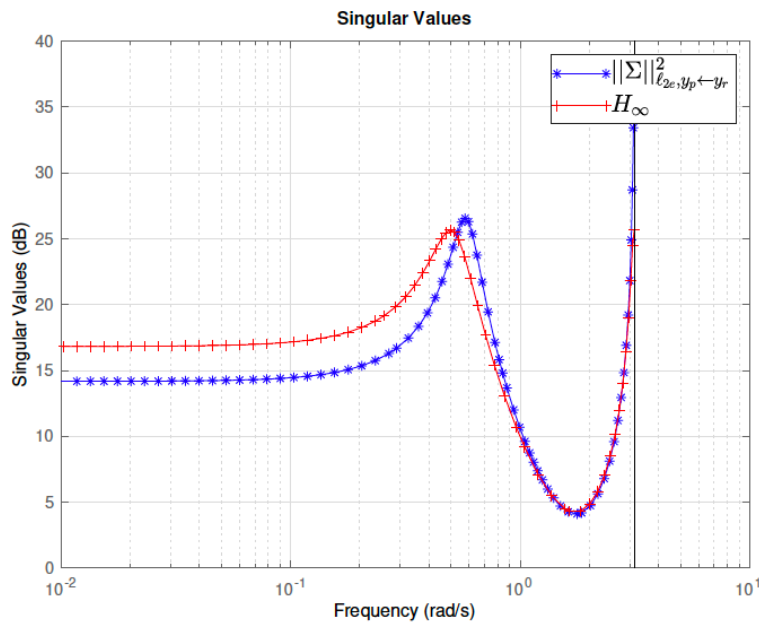


Fig. 1. Singular values - Performance output ( $\bar{\sigma}(\Sigma_p)$ )

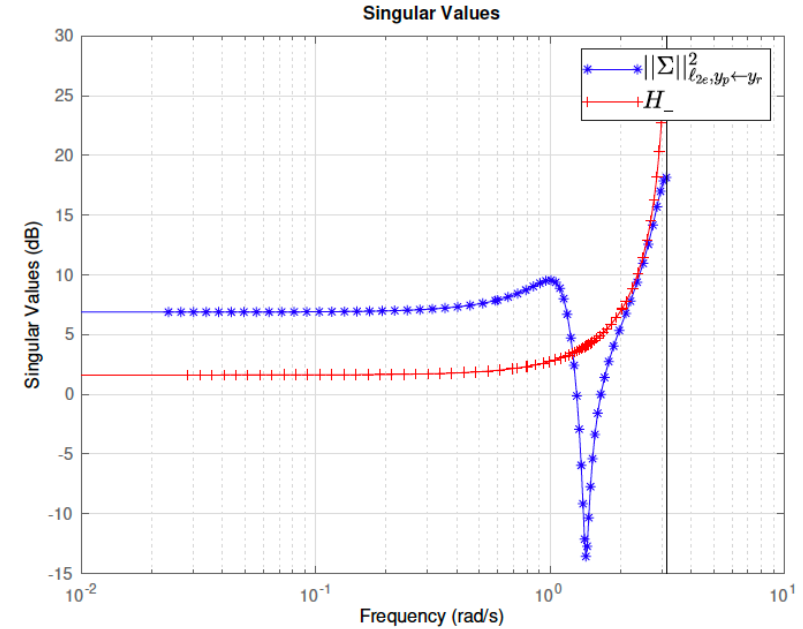
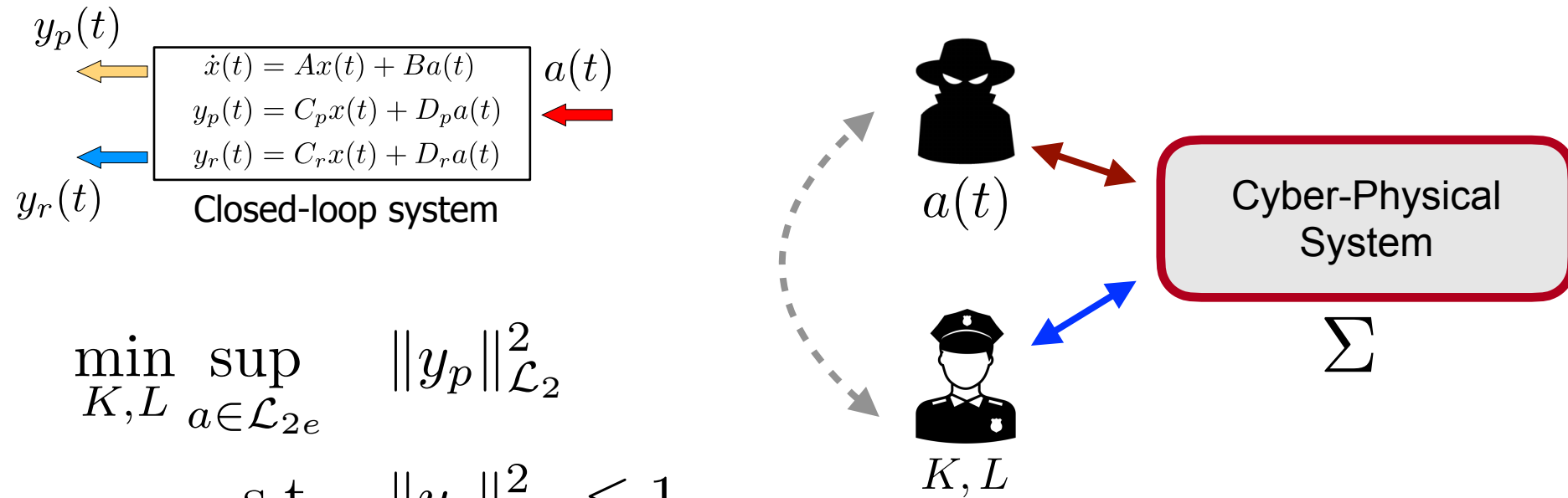


Fig. 2. Singular values - Detection output ( $\underline{\sigma}(\Sigma_r)$ )



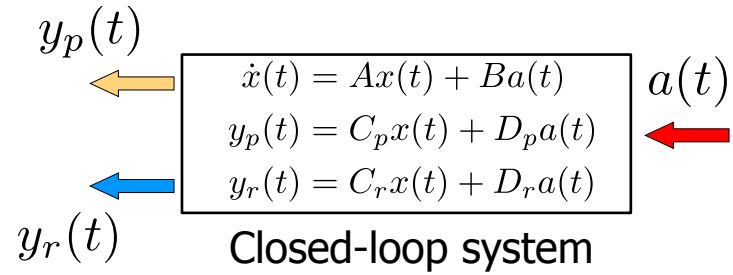
# Security Metrics and Game-Theoretic Design



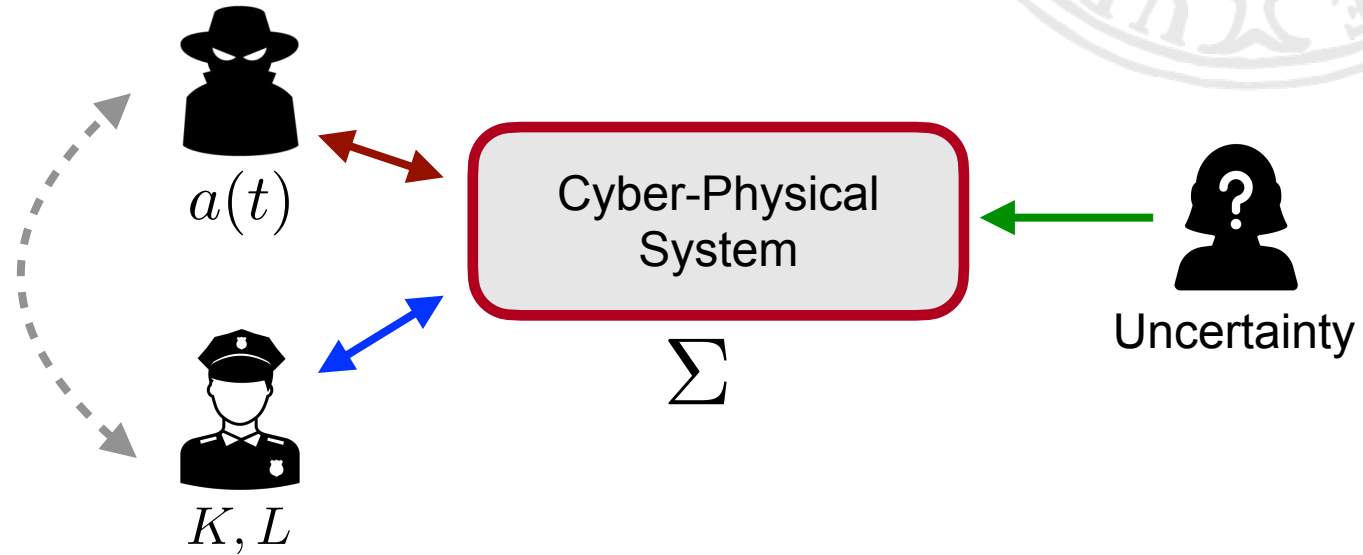
$$\begin{aligned} \min_{K, L} \sup_{a \in \mathcal{L}_{2e}} \quad & \|y_p\|_{\mathcal{L}_2}^2 \\ \text{s.t.} \quad & \|y_r\|_{\mathcal{L}_2}^2 \leq 1 \\ & x(0) = 0 \end{aligned}$$



# Security Metrics and Game-Theoretic Design



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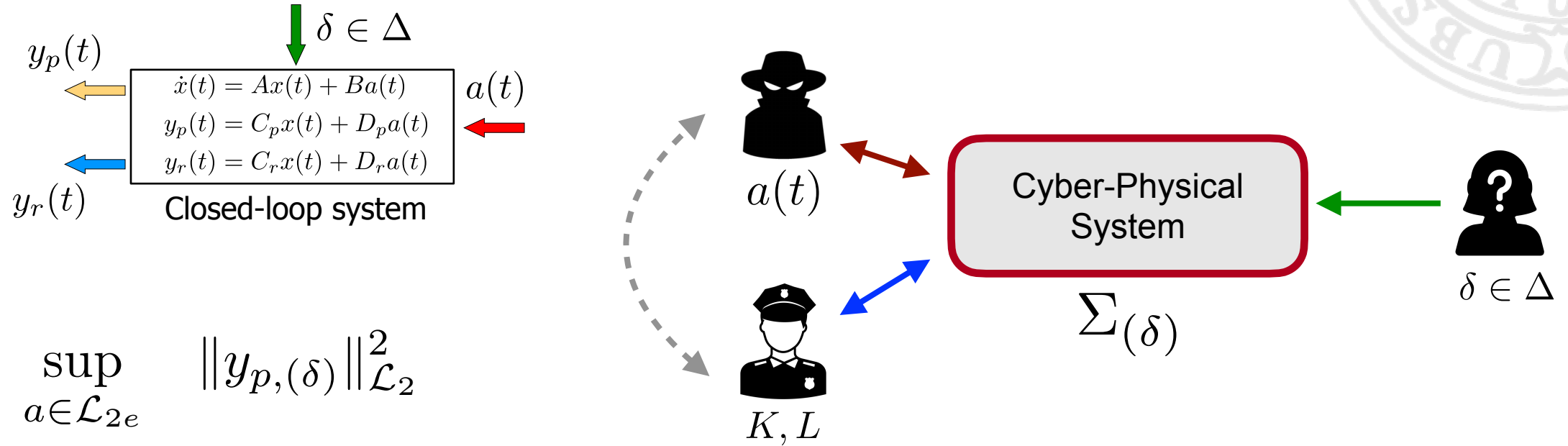
# Outline

- Security Risk Management
- Scenario and Threat Models
- Security Metrics and Game-Theoretic Design
- **Security under Model Uncertainty**
- Probabilistic Risk Measures and Game-Theoretic Design
- Conclusions and Remarks





# Security Metrics under Model Uncertainty



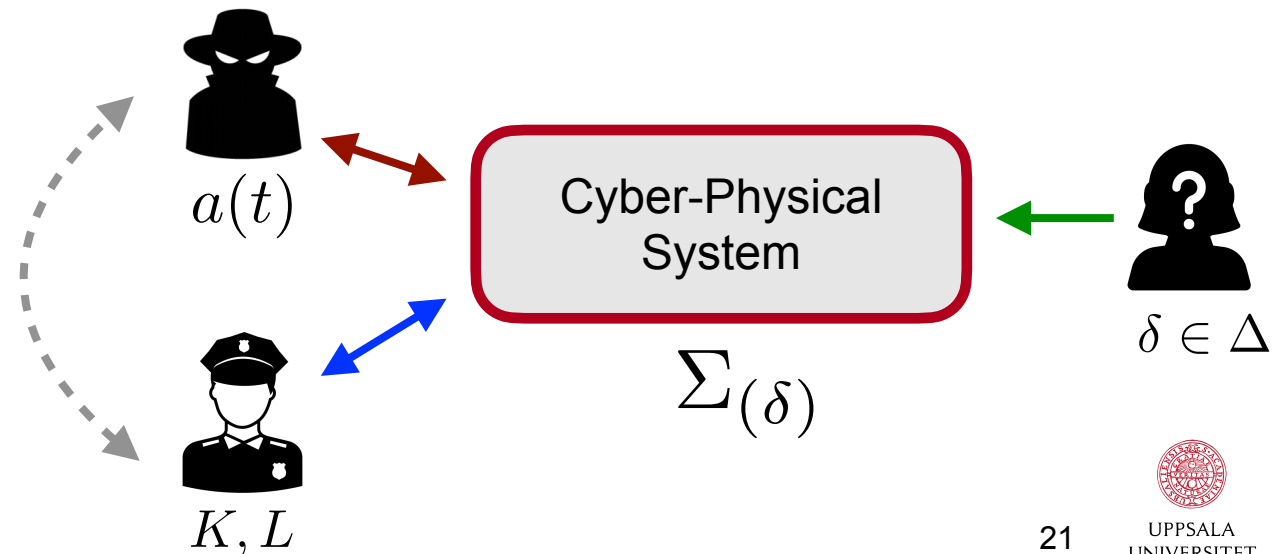
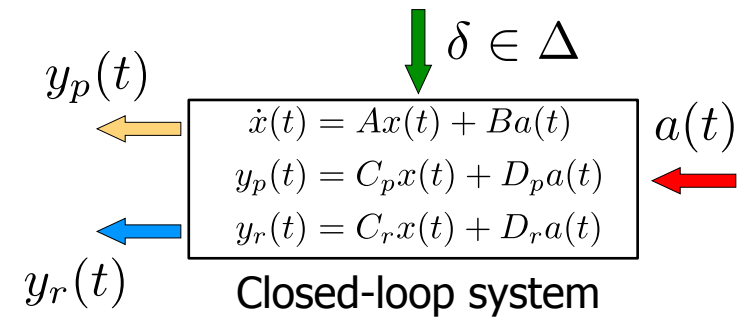
$$\sup_{a \in \mathcal{L}_{2e}} \|y_{p,(\delta)}\|_{\mathcal{L}_2}^2$$

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$$x_{(\delta)}(0) = 0$$

How should uncertainty be embedded in the Defender and Adversary?

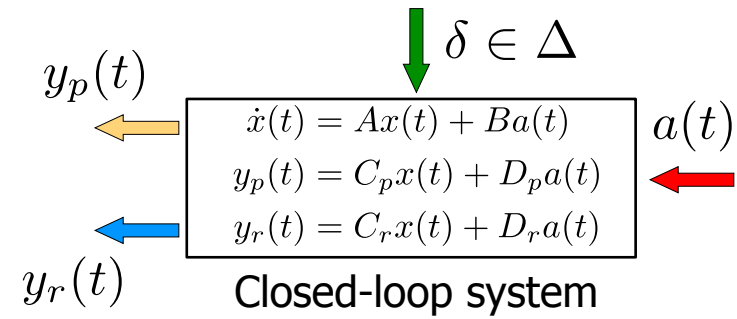
# Worst-Case Model Uncertainty







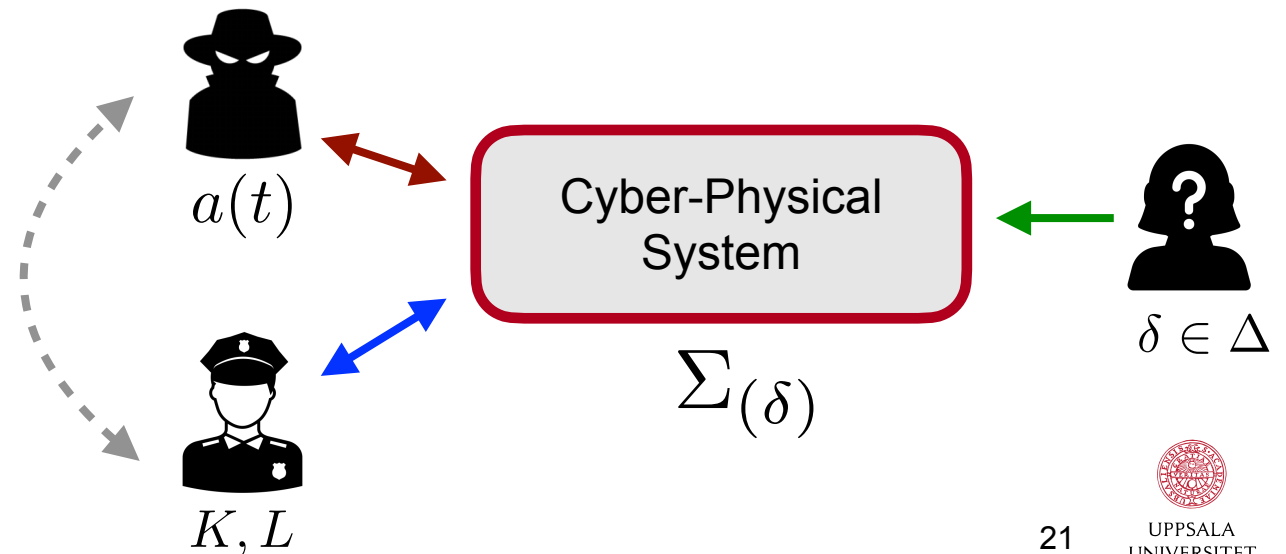
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$$\sup_{\delta \in \Delta} \sup_{a \in \mathcal{L}_{2e}} \|y_{p,(\delta)}\|_{\mathcal{L}_2}^2$$

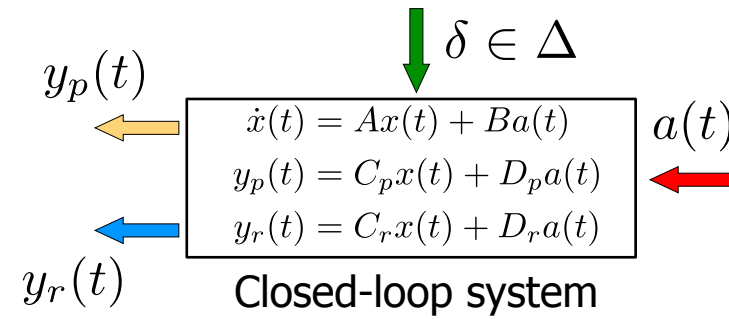
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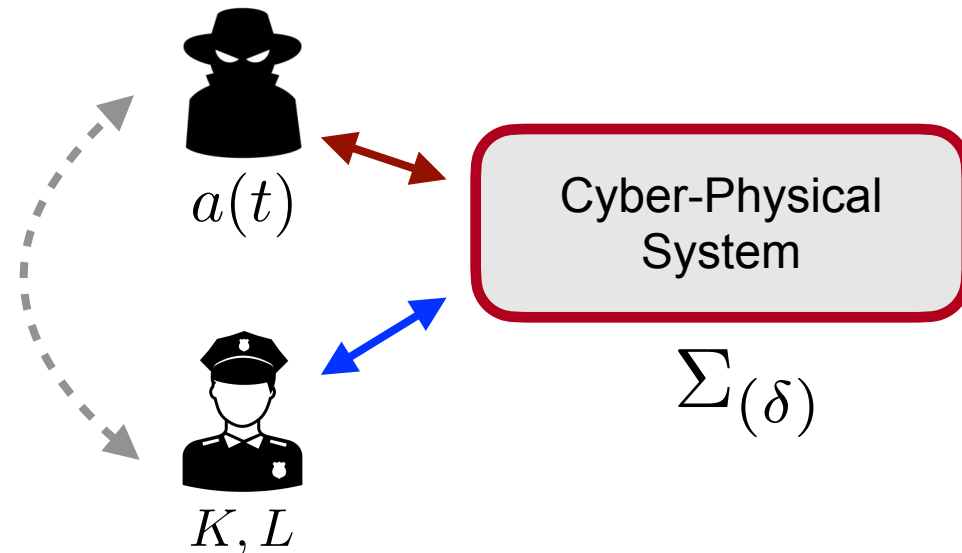
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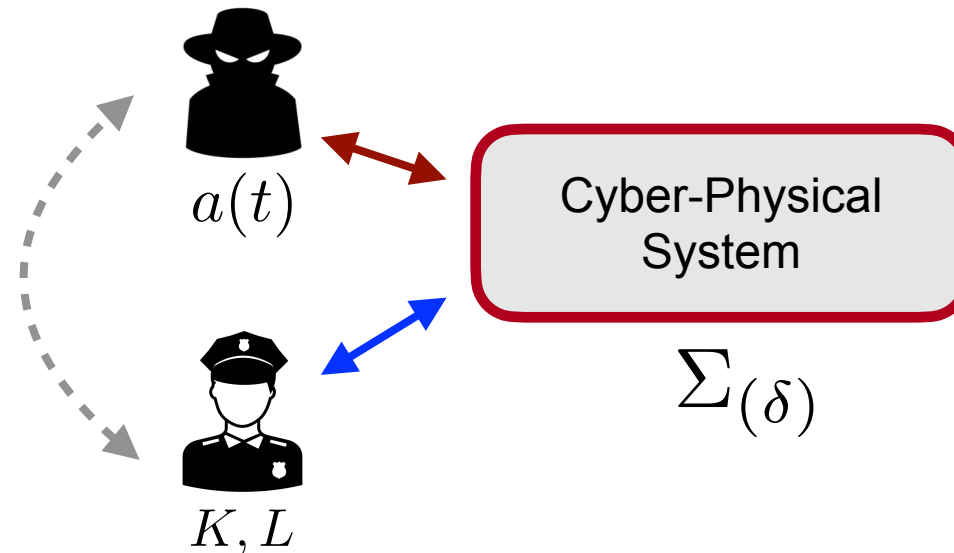
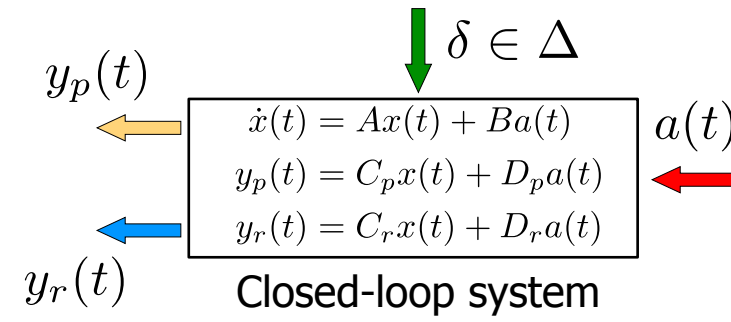


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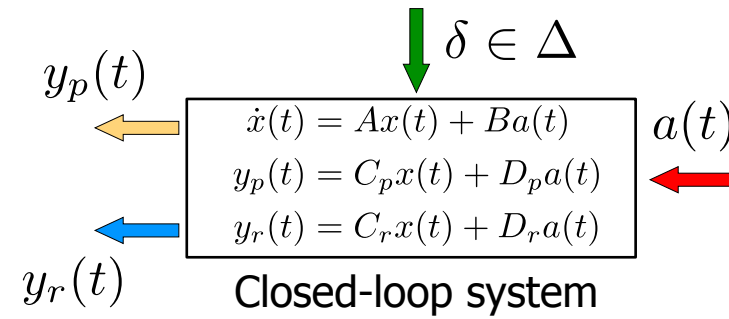


# Worst-Case Model Uncertainty





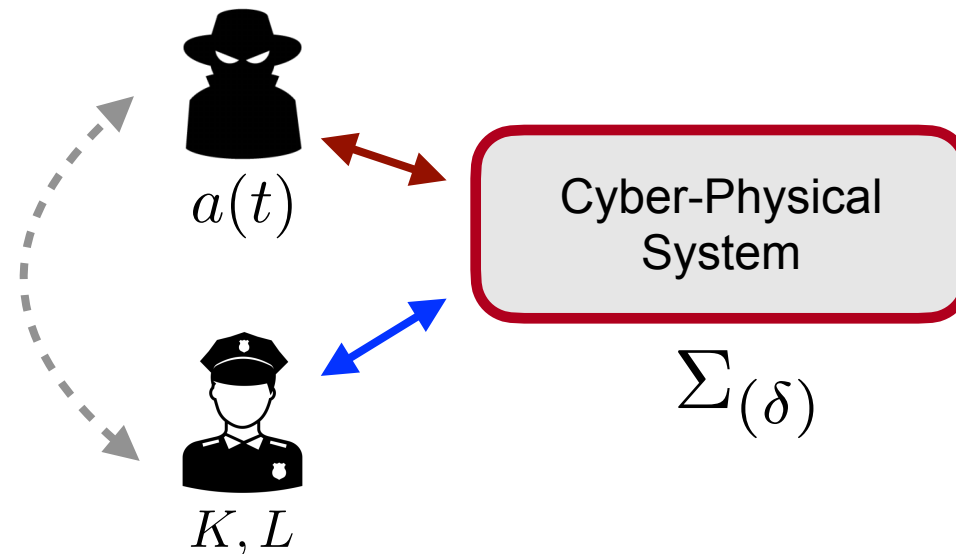
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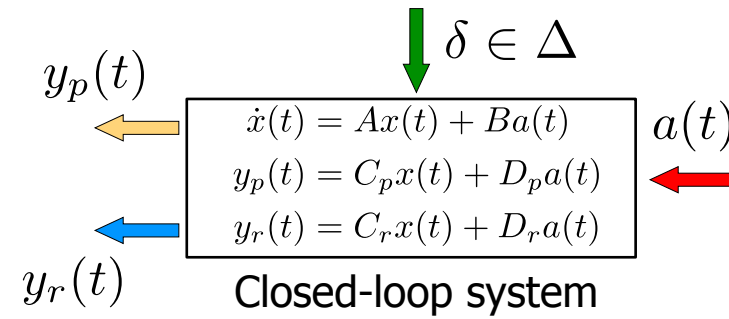
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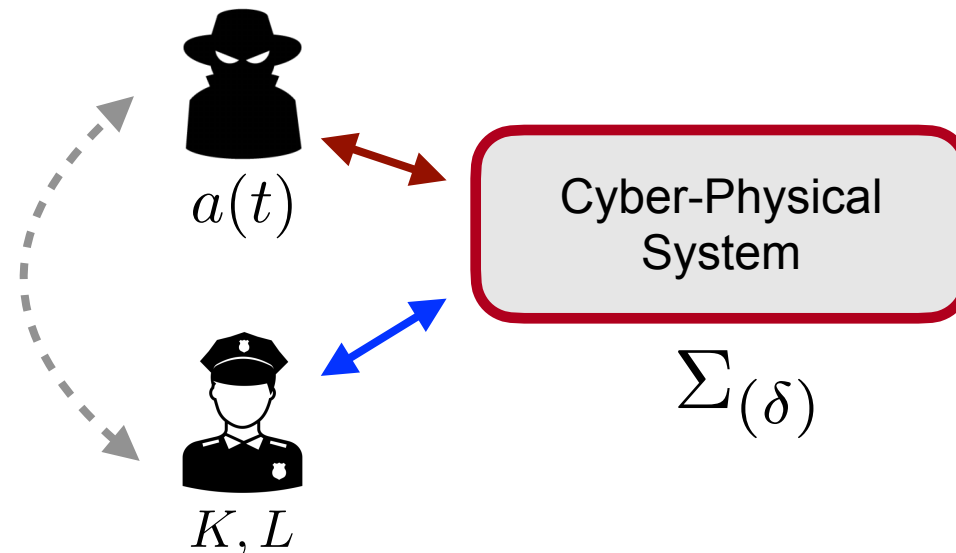
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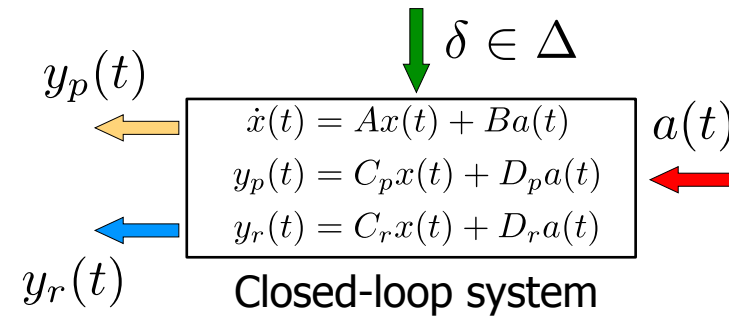
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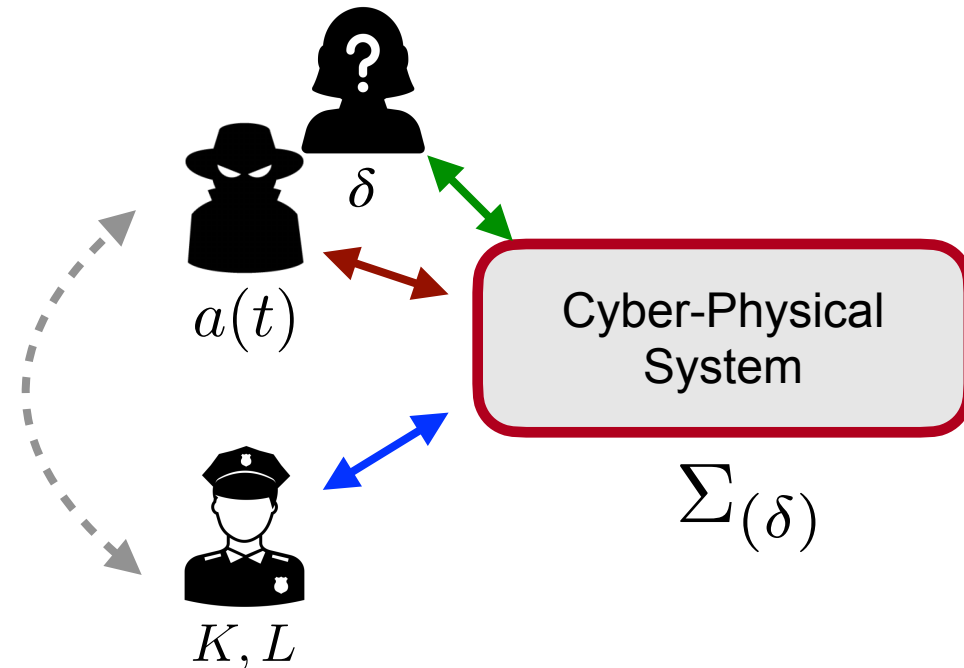


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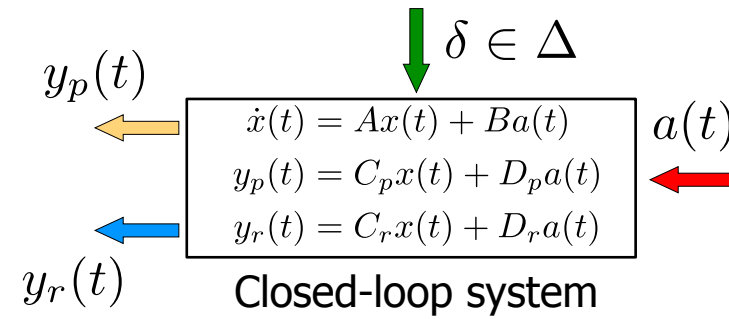


Adversary and Uncertainty are colluding!  
 Uncertainty "reacts" to defender's actions





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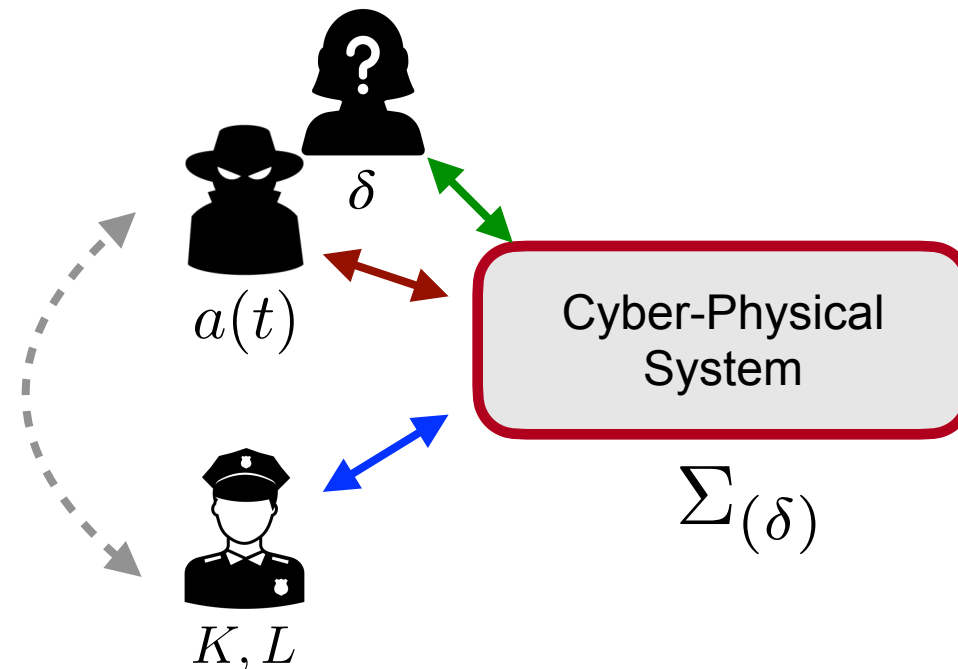
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Adversary and Uncertainty are colluding!  
 Uncertainty "reacts" to defender's actions

As in robust control, worst-case disturbance can be conservative!

G. C. Calafiore and M. C. Campi, "The scenario approach to robust control design," *IEEE TAC*, 2006



# Outline

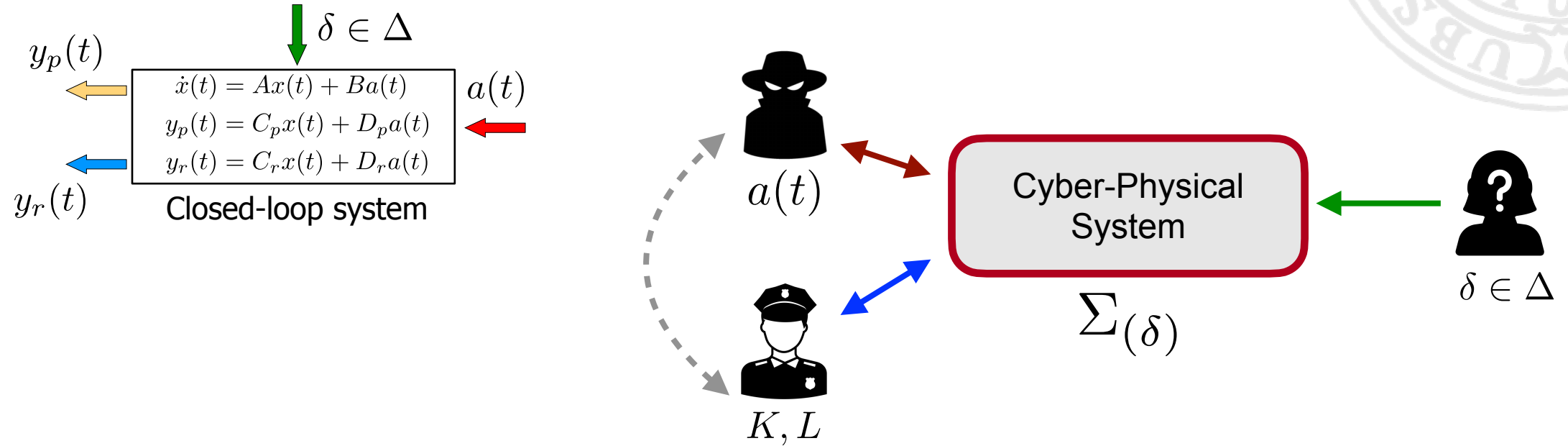
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- Conclusions and Remarks





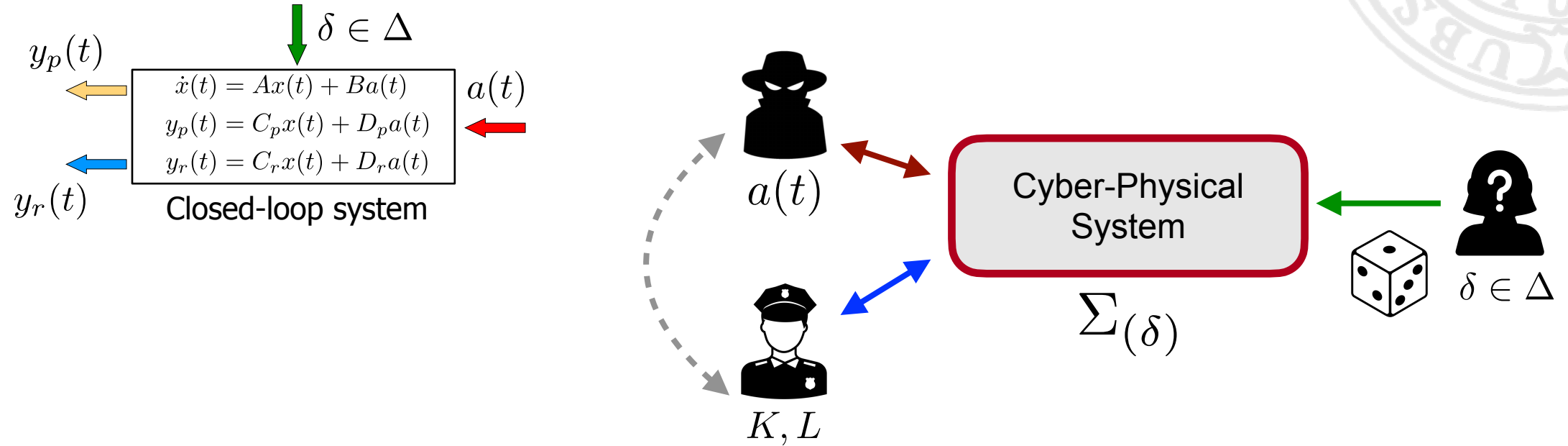


# Security Metrics under Probabilistic Model Uncertainty



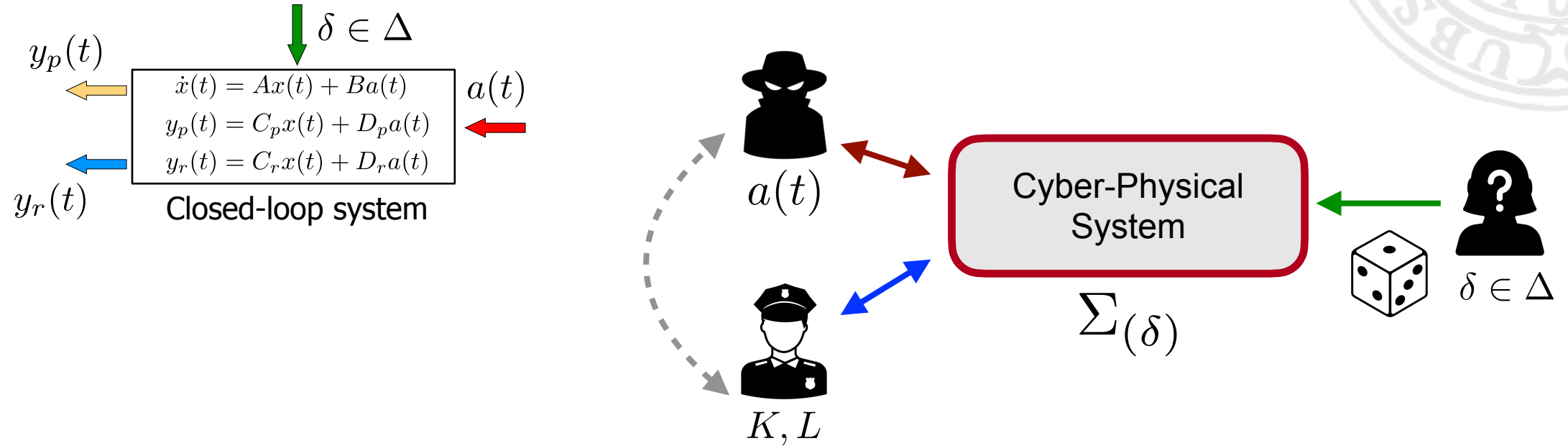


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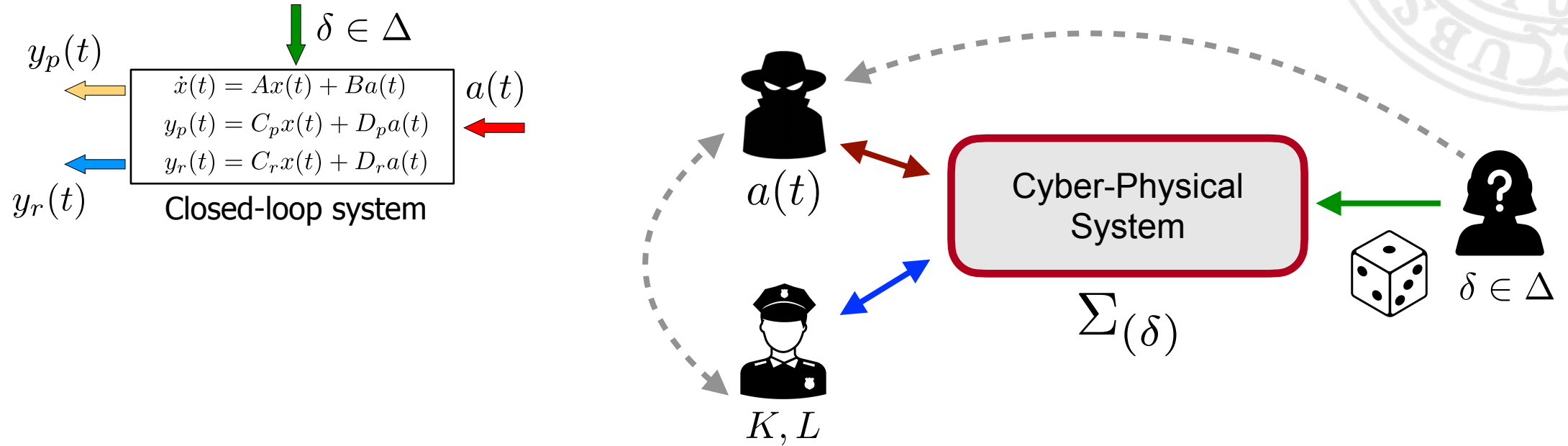
# Security Metrics under Probabilistic Model Uncertainty



What is the information structure between the Uncertainty and the Adversary?



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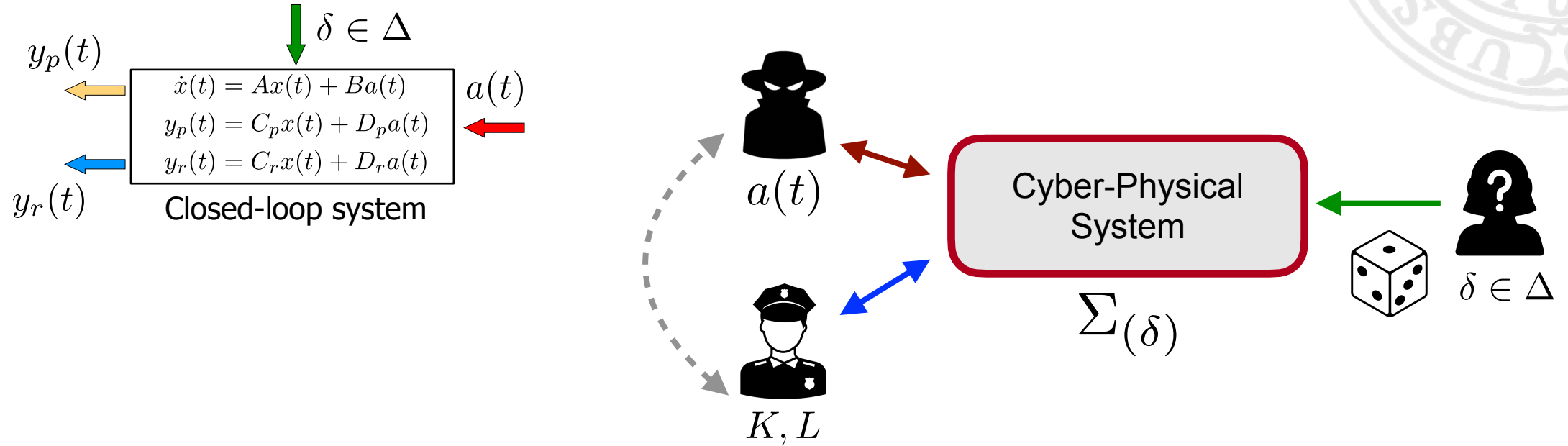


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(i) **Omniscient Adversary:** knows the realization of the uncertainty, but they do not collude.



# Security Metrics under Probabilistic Model Uncertainty



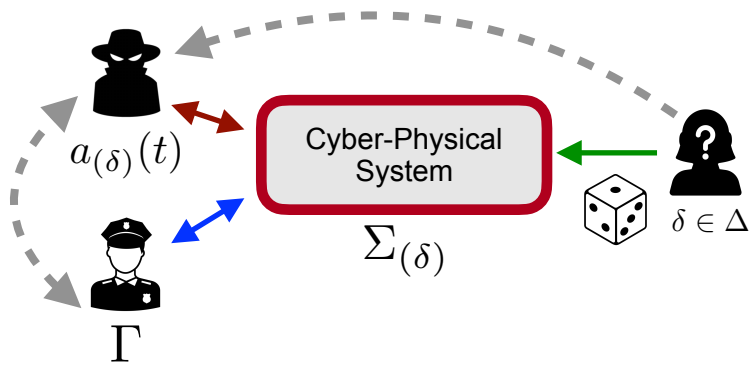
What is the information structure between the Uncertainty and the Adversary?

- (i) **Omniscient Adversary:** knows the realization of the uncertainty, but they do not collude.
- (ii) **Imperfect-information Adversary:** does not know the realization, needs to be robust to the uncertainty

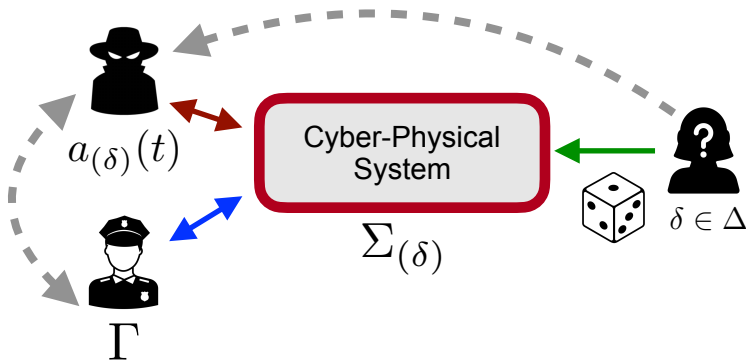
(i) Anand, Teixeira. "Risk-based Security Measure Allocation Against Actuator Attacks". IEEE Open Journal of Control Systems, 2023.

(ii) Anand et al.. "Risk Assessment of Stealthy Attacks on Uncertain Control Systems". IEEE TAC, 2023

# Probabilistic Risk Measures and Game-Theoretic Design



# Probabilistic Risk Measures and Game-Theoretic Design

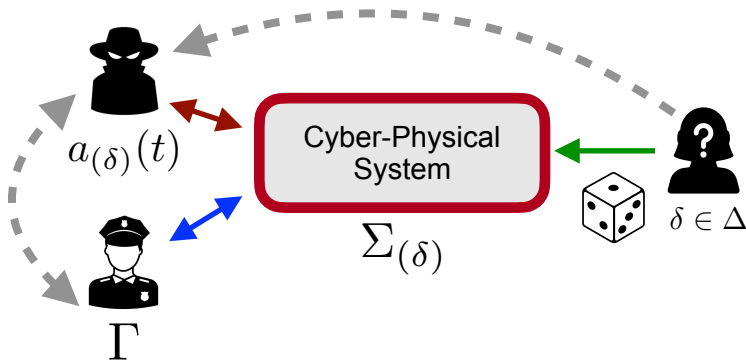


Impact of an **Omniscient Adversary**:

$$q(\Gamma, \delta) \triangleq \sup_{a_{(\delta)} \in \mathcal{L}_{2e}} \|y_{p,(\delta)}\|_{\mathcal{L}_2}^2$$
$$\text{s.t. } \|y_{r,(\delta)}\|_{\mathcal{L}_2}^2 \leq 1$$
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# Probabilistic Risk Measures and Game-Theoretic Design



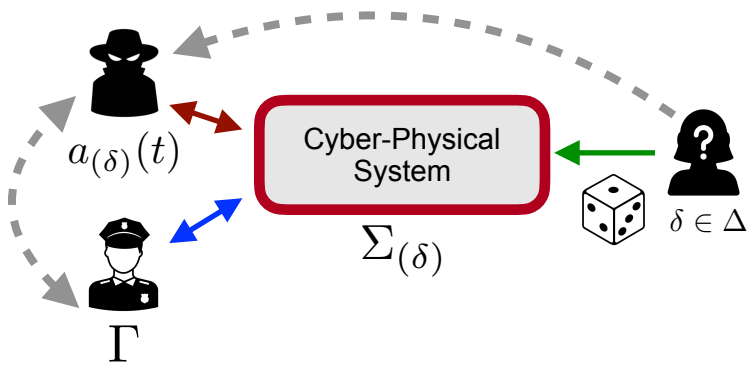
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 The impact  $q(\Gamma, \delta)$  is a random variable with a distribution induced by the uncertainty.



# Probabilistic Risk Measures and Game-Theoretic Design




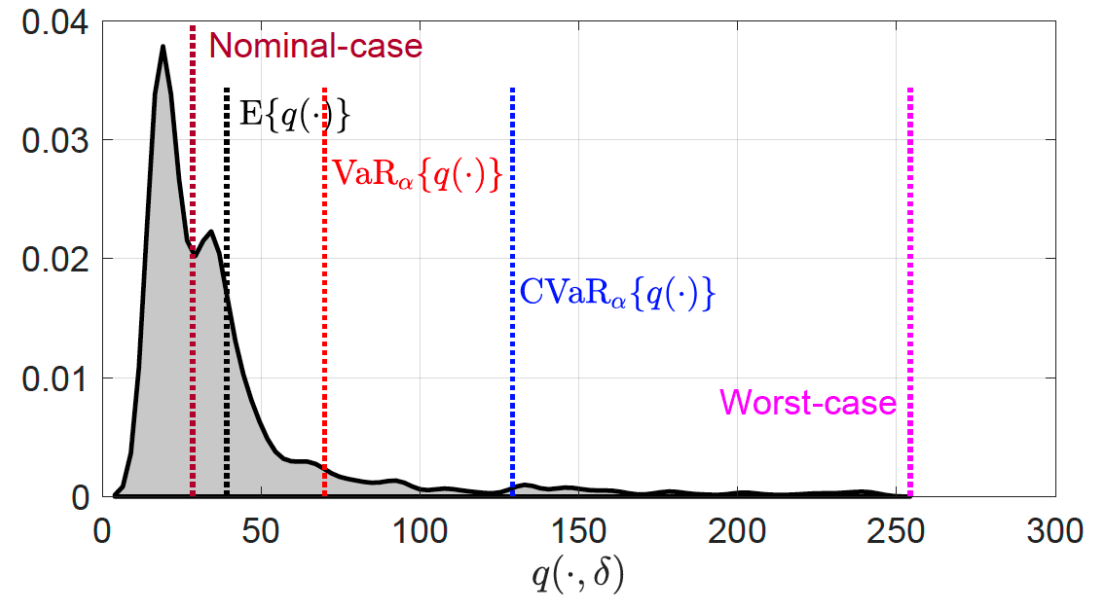
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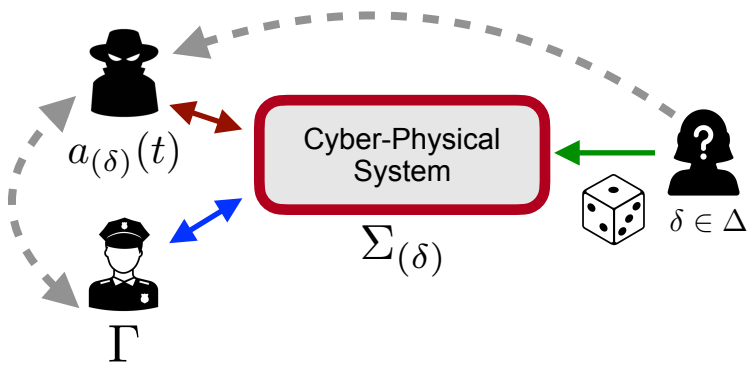
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# Probabilistic Risk Measures and Game-Theoretic Design



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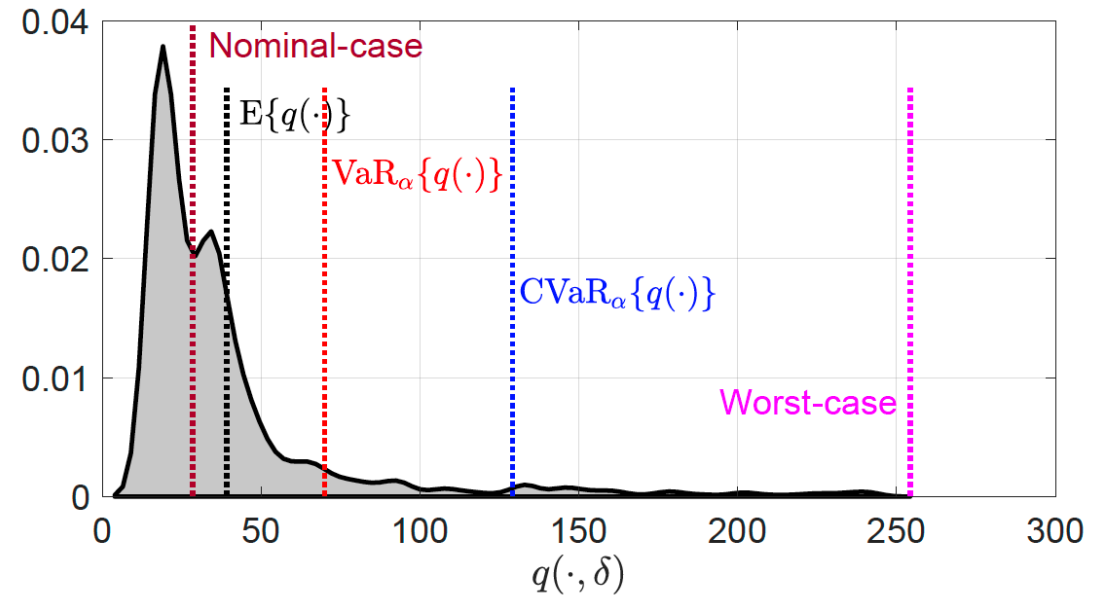
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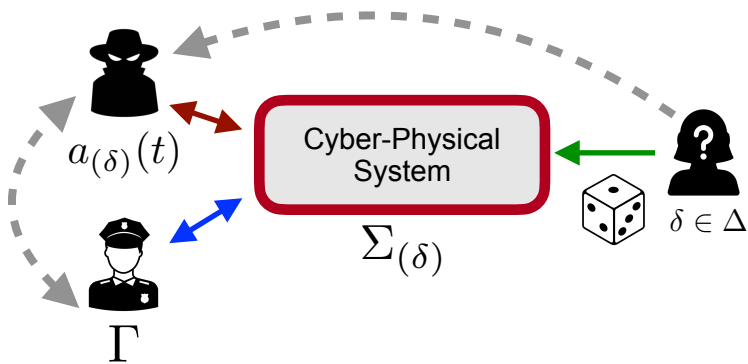
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# Probabilistic Risk Measures and Game-Theoretic Design



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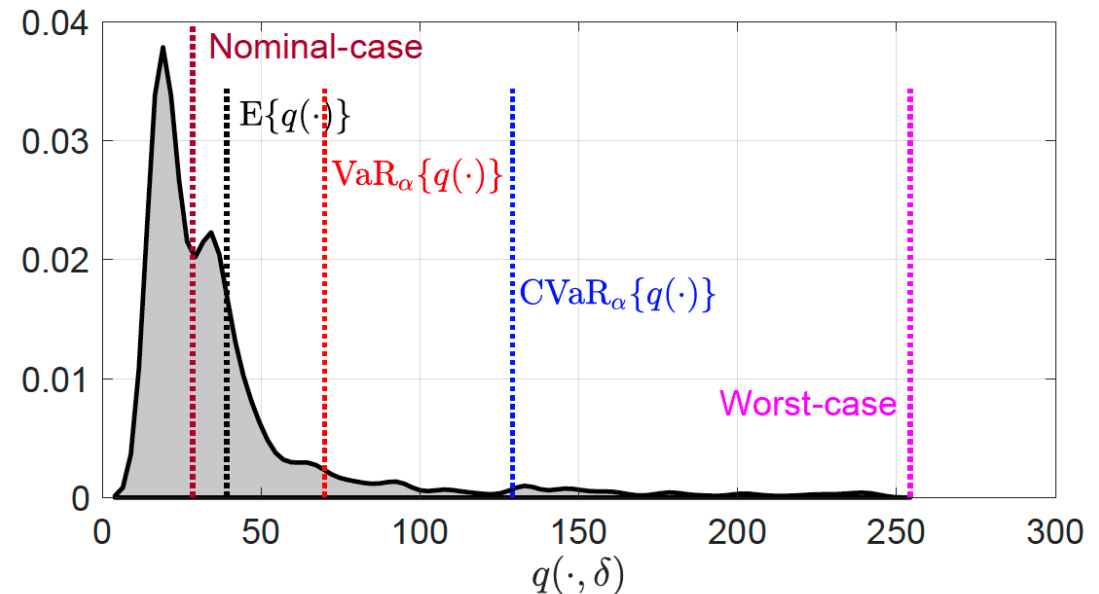
The impact  $q(\Gamma, \delta)$  is a random variable with a distribution induced by the uncertainty.

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Use sample-based approximations.

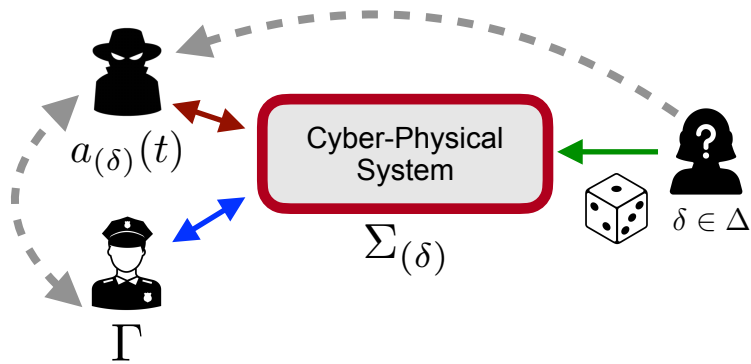
**Risk-optimal defense:**

$$\min_{\Gamma} R_{\Delta} \{q(\Gamma, \delta)\}$$





## Example: allocation of protection on actuator channels



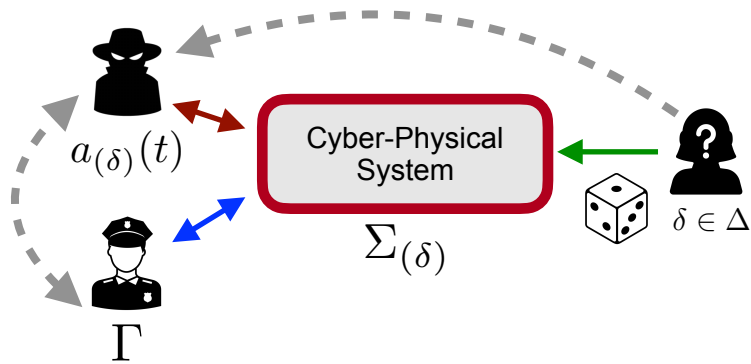
$\Gamma$  - set of protected actuators

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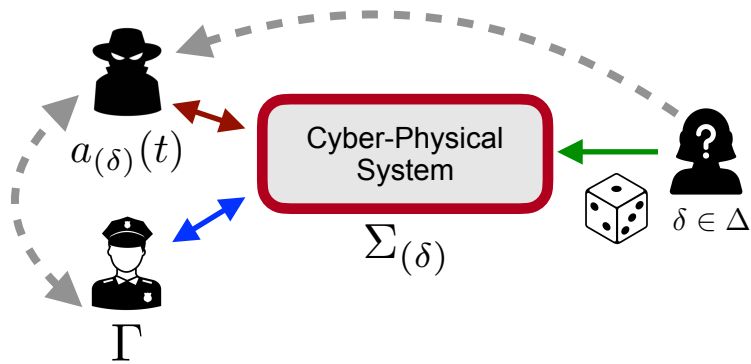
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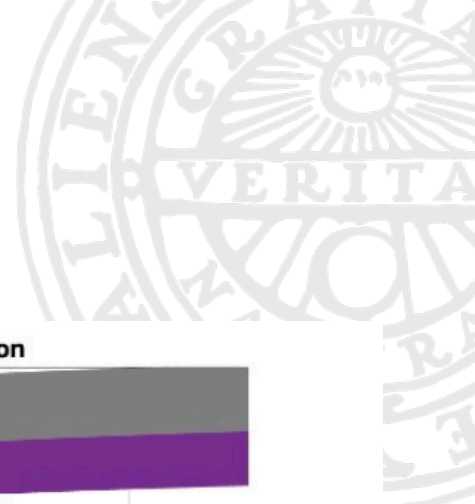
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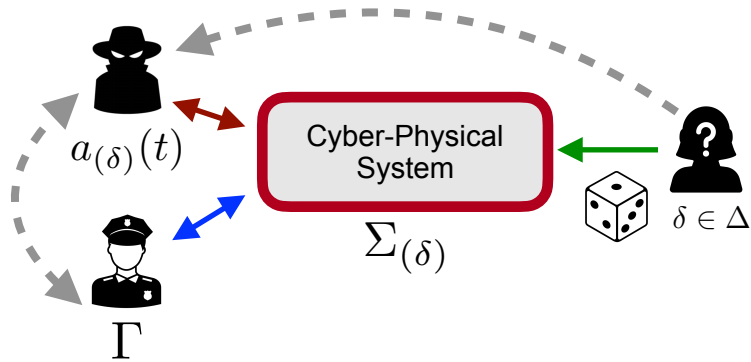
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**Risk-optimal defense:**  $\min_{|\Gamma| < n_w} R_{\Delta}\{q(\Gamma, \delta)\}$



# Example: allocation of protection on actuator channels



$\Gamma$  - set of protected actuators

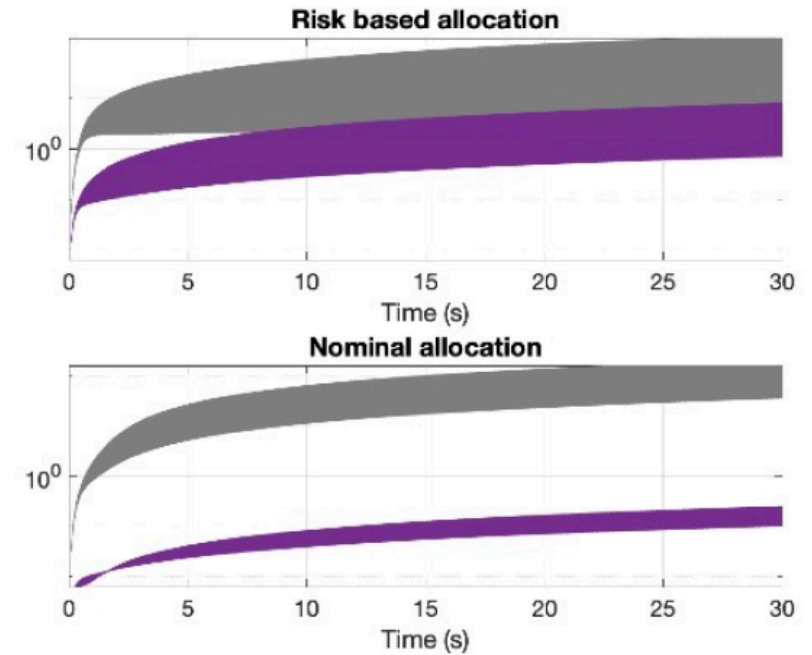
$$q(\Gamma, \delta) \triangleq \sup_{a_{(\delta)} \in \mathcal{L}_{2e}} \|y_{p,(\delta)}\|_{\mathcal{L}_2}^2$$

$$\text{s.t. } \|y_{r,(\delta)}\|_{\mathcal{L}_2}^2 \leq 1$$

$$x_{(\delta)}(0) = 0$$

The **risk measure**  $R_{\Delta}\{\cdot\}$  is chosen as the CVaR, using sample-based approximations.

**Risk-optimal defense:**  $\min_{|\Gamma| < n_w} R_{\Delta}\{q(\Gamma, \delta)\}$



**FIGURE 5.** Performance energy (grey) and detection energy (violet) for  $N = 500$  different realizations of uncertainty, under CVaR-based allocation strategy (top), and the nominal allocation strategy (bottom).

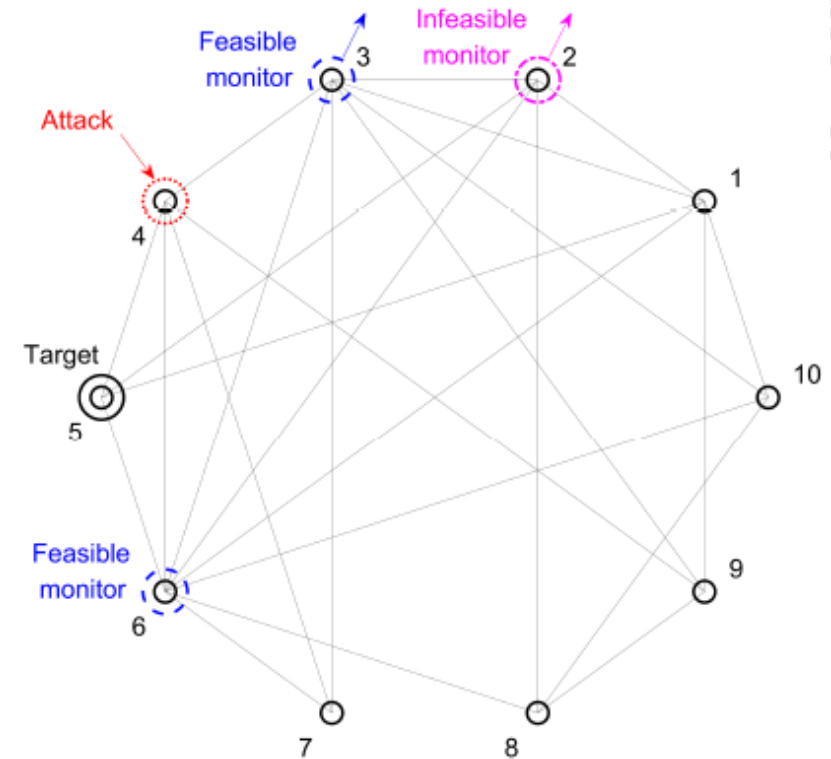
# Other Security Games with Omniscient Adversaries

## Security Allocation in Uncertain Large-Scale Systems

- Stackelberg games
  - Nguyen, et al. “Security Allocation in Networked Control Systems under Stealthy Attacks”. Submitted IEEE TCNS, 2023.
- Mixed Nash solutions and probabilistic uncertainty
  - Nguyen, et al. “A Zero-Sum Game Framework for Optimal Sensor Placement in Uncertain Networked Control Systems under Cyber-Attacks”. CDC 2022

## Risk-averse controller design

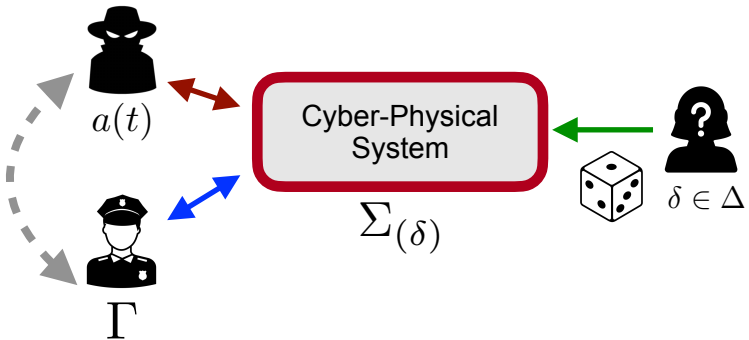
- Anand et al. “Risk-averse controller design against data injection attacks on actuators for uncertain control systems”. ACC 2022





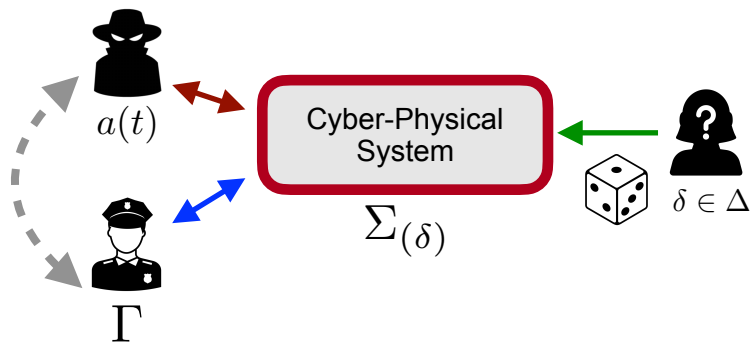


# Robust attacks under probabilistic uncertainty





# Robust attacks under probabilistic uncertainty

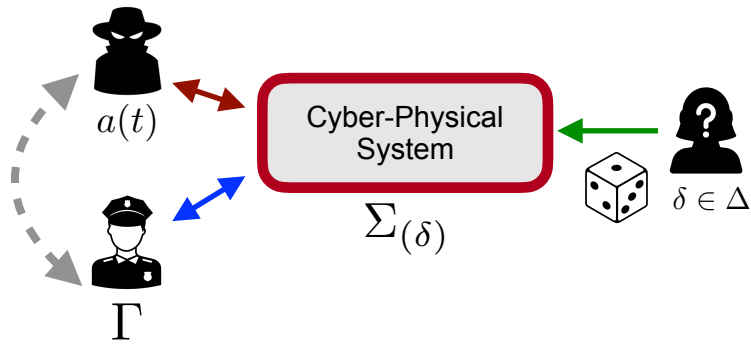


Risk of a **Imperfect-information Adversary**:

$$R_{\hat{\Delta}_N}(\Gamma) \triangleq \sup_{a \in \mathcal{L}_{2e}} \frac{1}{N} \sum_{\delta \in \hat{\Delta}_N} \|y_{p,(\delta)}\|_{\mathcal{L}_2}^2$$
$$\text{s.t. } \|y_{r,(\delta)}\|_{\mathcal{L}_2}^2 \leq 1, \forall \delta \in \hat{\Delta}_N$$



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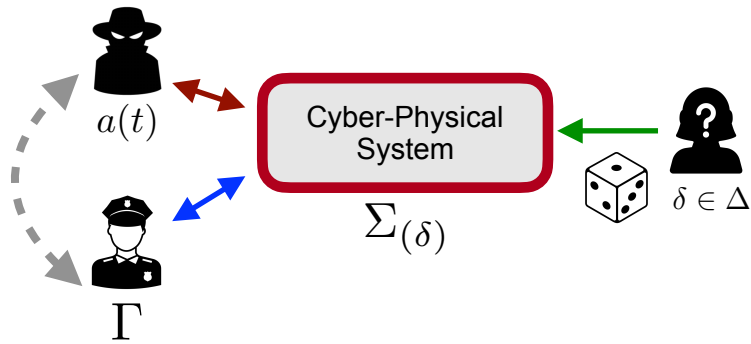


The **risk measure**  $R_{\hat{\Delta}_N}\{\cdot\}$  is computed based on N samples.





# Robust attacks under probabilistic uncertainty



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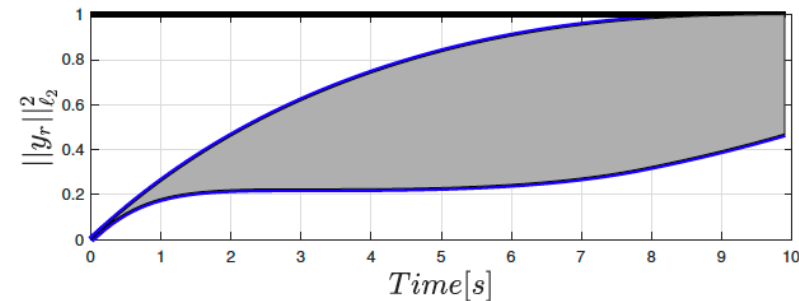
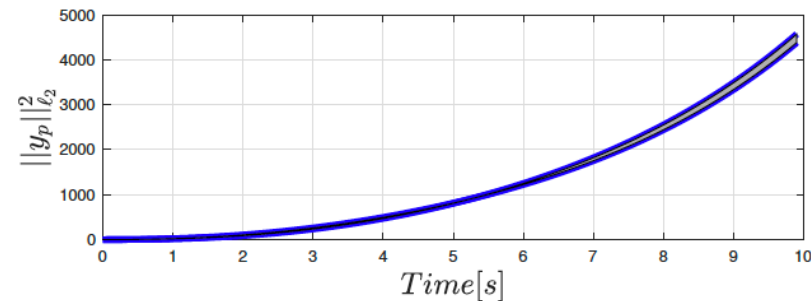
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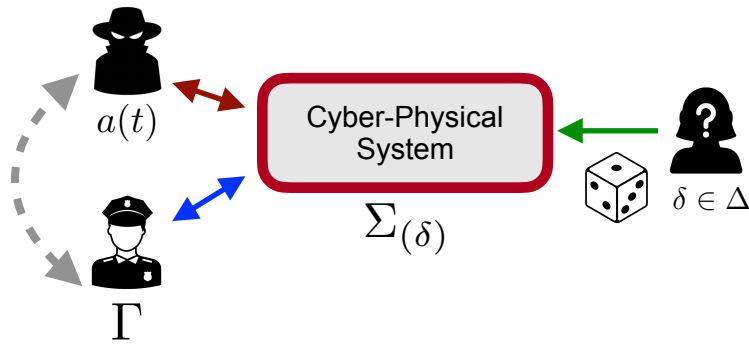
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The attack signal must be stealthy for all sampled realizations. Very likely to be bounded!





# Robust attacks under probabilistic uncertainty



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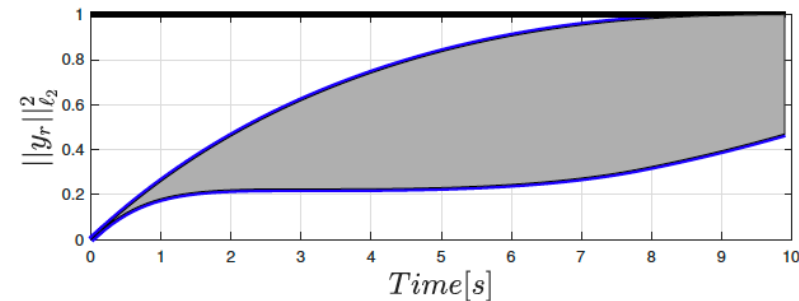
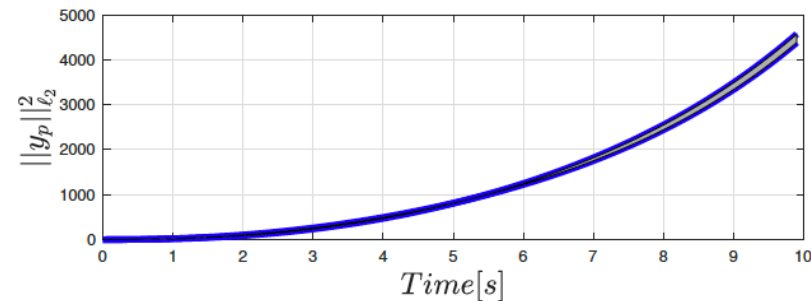


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The attack signal must be stealthy for all sampled realizations. Very likely to be bounded!

**Risk-optimal defense:**

$$\min_{\Gamma} R_{\hat{\Delta}_N}(\Gamma)$$



# Outline

- Security Risk Management
- Scenario and Threat Models
- Security Metrics and Game-Theoretic Design
- Security under Model Uncertainty
- Probabilistic Risk Measures and Game-Theoretic Design
- **Conclusions and Remarks**





## Conclusions and Remarks

- Risk management is a more comprehensive term than *security*.
- The importance of Adversary models to define (in)security.
- Security metrics - a bridge between risk management and game-theoretic design
- The role of Uncertainty and its relation to the Adversary.
  - Worst-case allows colluding with Adversary
  - Omniscient vs Bounded-Rationality
  - Uncertainty can be used as a form of defense (MTD)

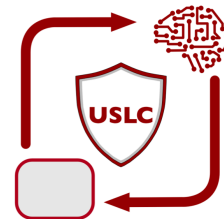
# Acknowledgments



Swedish  
Research Council



SWEDISH FOUNDATION *for*  
STRATEGIC RESEARCH



Uppsala  
Secure Learning  
and Control Lab

<https://uslc-lab.github.io/>



 **TU Delft**



UPPSALA  
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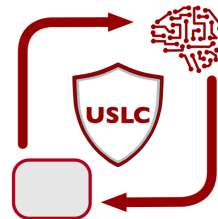
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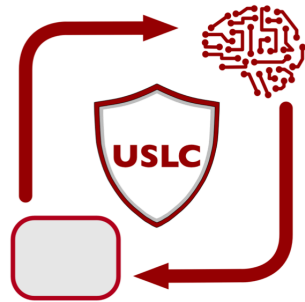


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We are hiring!



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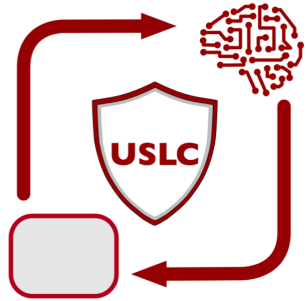
  
SWEDISH FOUNDATION for  
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 **Swedish  
Energy Agency**

  
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### Openings:

- Hiring 1 Postdoc in Secure Federated Learning
- Hiring 1 PhD student in Distributed Voltage Control
- More positions to come in 2024/2025!

*Knut and Alice  
Wallenberg  
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Backup slides





# Dissipative Systems Theory

Consider the LTI system  $\Sigma$  with input  $a$  and outputs  $y_p$  and  $y_r$ . The following statements are equivalent:

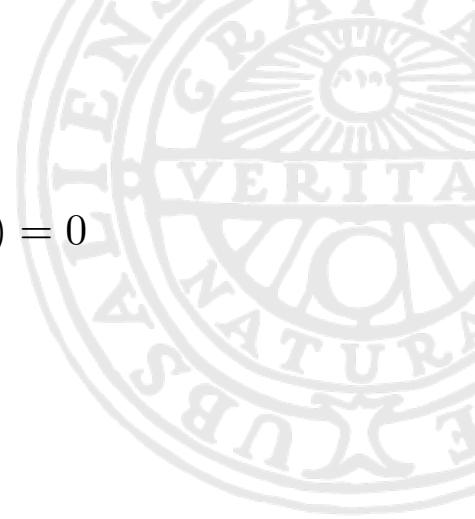
1. the system  $\Sigma$  is dissipative w.r.t.  $s(a, x) = \beta \|y_r(t)\|_2^2 - \|y_p(t)\|_2^2$ ;
2. for all trajectories of the system such that  $T > 0$  and  $x(0) = 0$ , we have 
$$\int_0^T \|y_p(t)\|_2^2 \leq \beta \int_0^T \|y_r(t)\|_2^2$$
;
3. there exists a positive semi-definite matrix  $P \succeq 0$  such that the following linear matrix inequality (LMI) holds:

$$\begin{bmatrix} A^\top P + PA & PB \\ B^\top P & 0 \end{bmatrix} - \beta \begin{bmatrix} C_r^\top C_r & C_r^\top D_r \\ D_r^\top C_r & D_r^\top D_r \end{bmatrix} + \begin{bmatrix} C_p^\top C_p & C_p^\top D_p \\ D_p^\top C_p & D_p^\top D_p \end{bmatrix} \preceq 0.$$

J.C. Willems, "Dissipative dynamical systems Part II: Linear systems with quadratic supply rates", Archive for Rational Mechanics and Analysis, 45 (5) (1972), pp.352-393

H.L. Trentelman, J.C. Willems, "The Dissipation Inequality and the Algebraic Riccati Equation". In: Bittanti S., Laub A.J., Willems J.C. (eds) The Riccati Equation. Communications and Control Engineering Series. Springer, Berlin, Heidelberg (1991)





# Dissipative Systems Theory

$$\gamma^* = \min_{\beta \geq 0} \beta$$

$$\text{s.t. } \beta \|y_r\|_{\mathcal{L}_2}^2 - \|y_p\|_{\mathcal{L}_2}^2 \geq 0, \forall a \in \mathcal{L}_{2e}, x(0) = 0$$

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 **Note of caution:** in general, there is no simple equivalent frequency domain inequality

H.L. Trentelman. When does the algebraic Riccati equation have a negative semi-definite solution?. In: Blondel, V., Sontag, E.D., Vidyasagar, M., Willems, J.C. (eds) Open Problems in Mathematical Systems and Control Theory. Communications and Control Engineering. Springer (1999)



# Classical fault-tolerant control design objectives





# Classical fault-tolerant control design objectives

- **Robust controller design:** find a controller that
  - Minimizes the “worst-case” (largest) **impact** of unit-energy faults
  - i.e.: optimal  $H_\infty$  control





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  - Maximizes the “worst-case” (smallest) **detectability** of unit-energy faults
  - i.e.: optimal  $H_-$  detection filter design



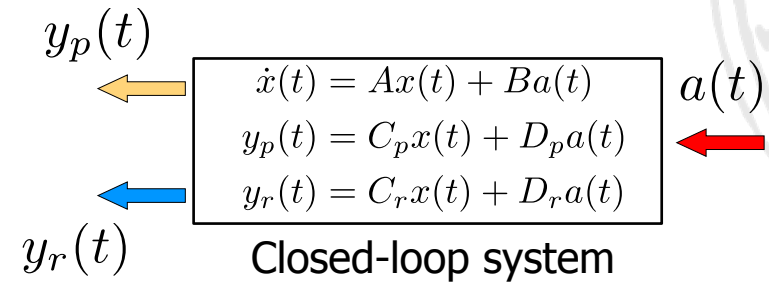
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- **Fault detection filter design:** find an observer/filter that
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  - i.e.: optimal  $H_-$  detection filter design
- Both are based on *sensitivity metrics*:
  - **Robustness:** largest **impact on performance** of unit-energy faults
  - **Detectability:** smallest **detectability** of unit-energy faults

# Classical Sensitivity Metrics

$\mathcal{L}_{2e}$  = “signals with finite energy over finite time intervals”

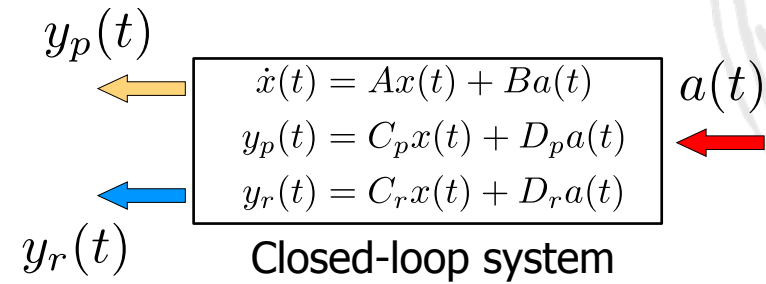
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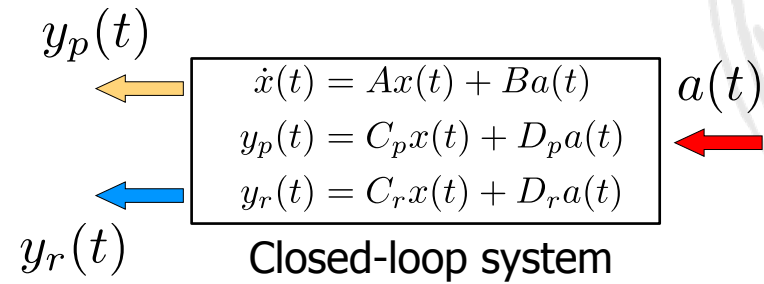
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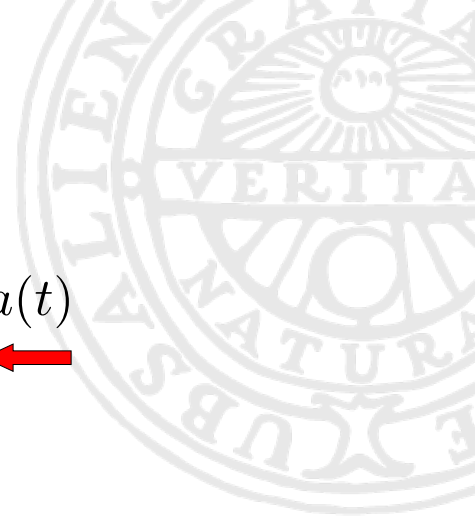


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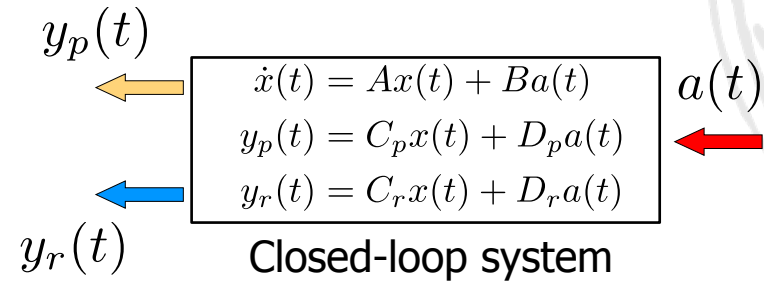
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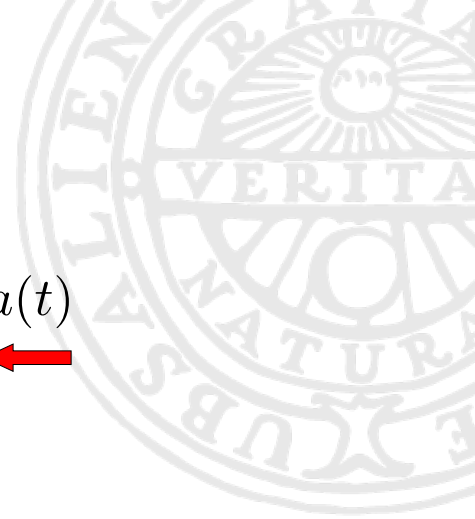
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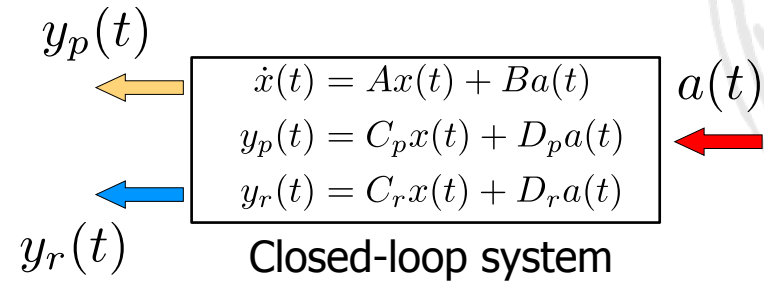
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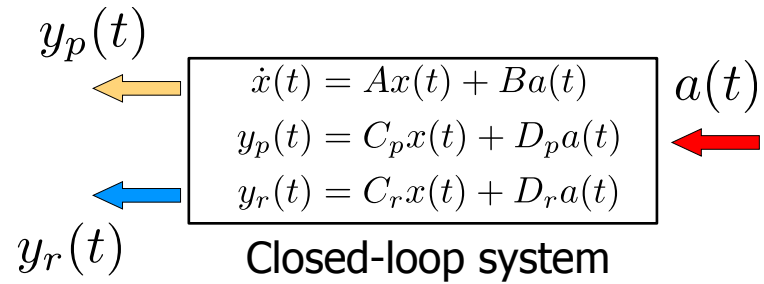
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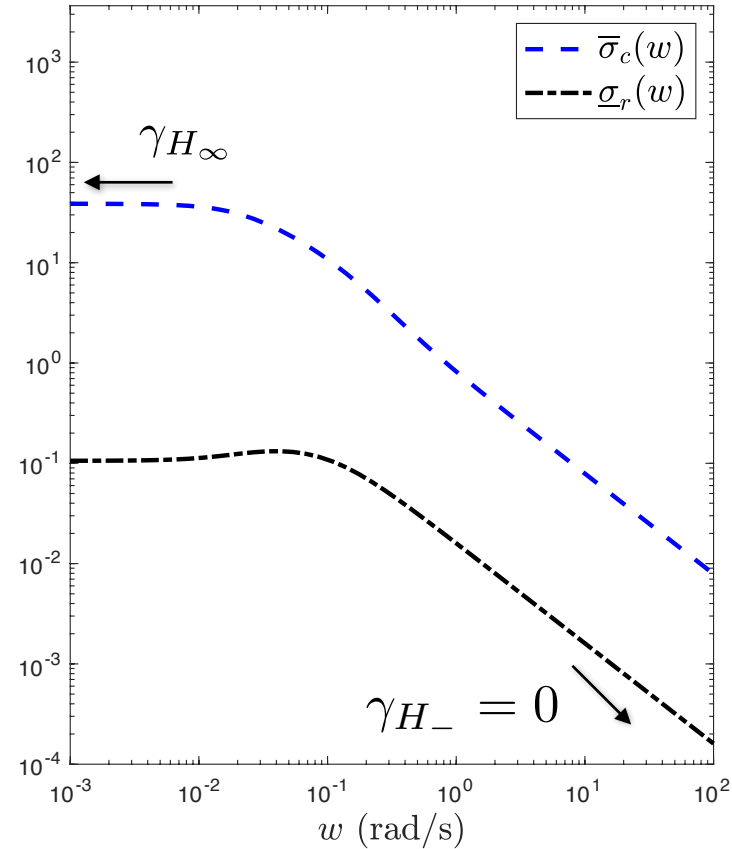


- Robustness ( $H_\infty$ )

$$\gamma_{H_\infty} = \sup_{w \geq 0} \bar{\sigma}_p(jw)$$

- Detectability ( $H_-$ )

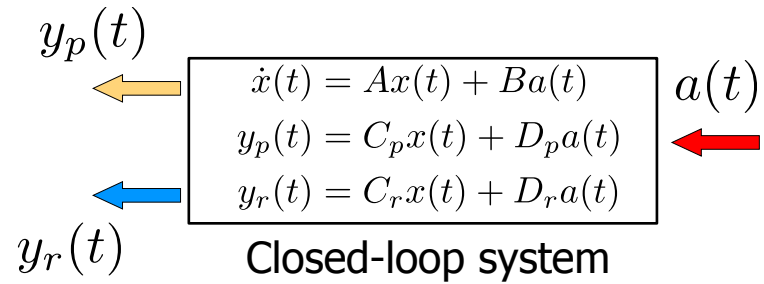
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# Classical Sensitivity Metrics



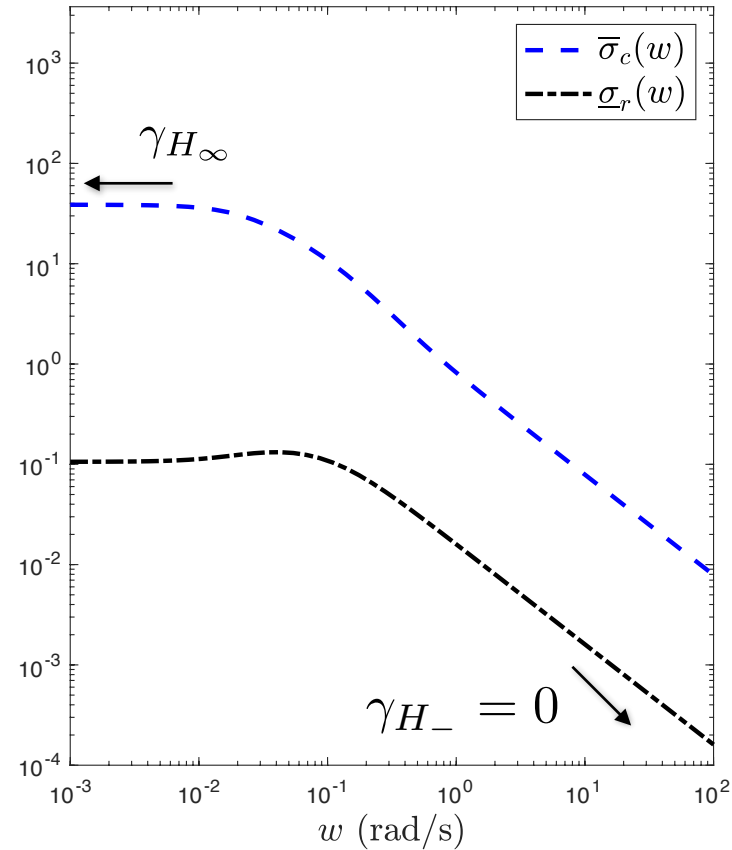
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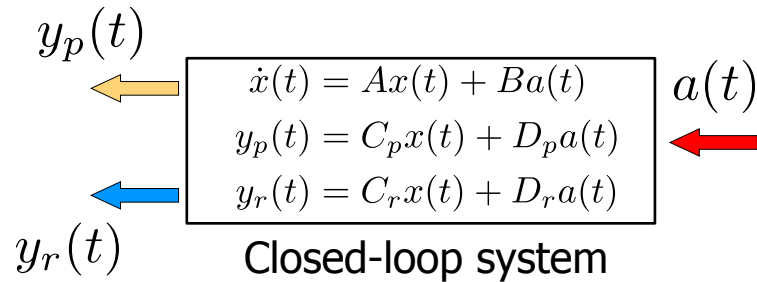
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- Least detectable fault has little impact...





# Classical Sensitivity Metrics



- Robustness ( $H_\infty$ )

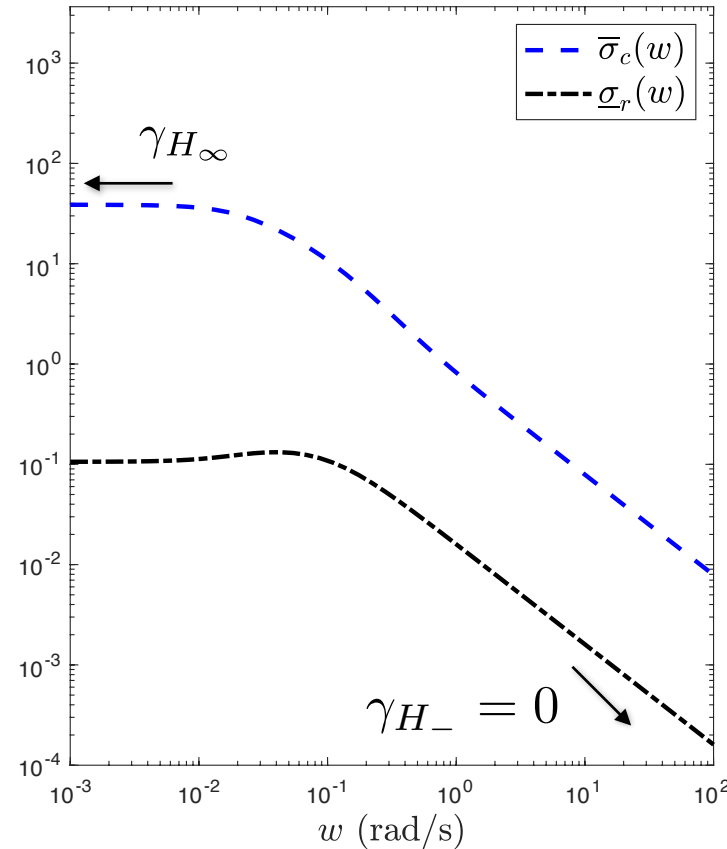
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- Detectability ( $H_-$ )

$$\gamma_{H_-} = \inf_{w \geq 0} \underline{\sigma}_r(jw)$$

- Least detectable fault has little impact...

- **Limitation of mixed metrics:** worst-case frequency is not the same
  - Each metric looks at **different** worst-case inputs!





# Example: Robust Stealthy Attacks

Anand et al.. "Risk Assessment of Stealthy Attacks on Uncertain Control Systems". IEEE TAC, 2023

SYSTEM PARAMETERS

$K_{lm}$	1	$T_{lm}$	6
$T_g$	0.2	$R$	0.05
$T_h$	[4 6]	$T_s$	0.1

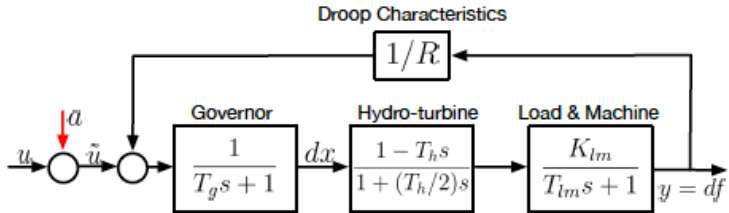


Fig. 4. Power generating system with a hydro turbine.

Gallo et al. "Design of multiplicative watermarking against covert attacks". CDC 2021



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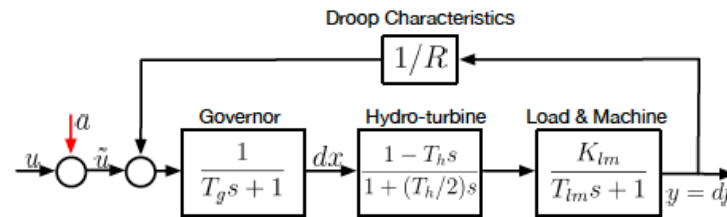


Fig. 4. Power generating system with a hydro turbine.

## Without uncertainty:

- Unbounded impact for any parameter value  $T_h \in [4,6]$ .

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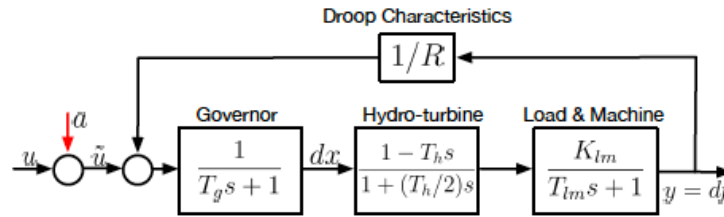


Fig. 4. Power generating system with a hydro turbine.

## Without uncertainty:

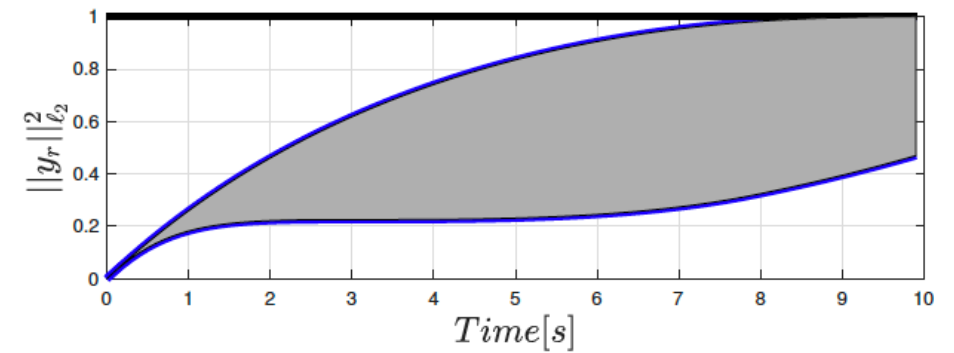
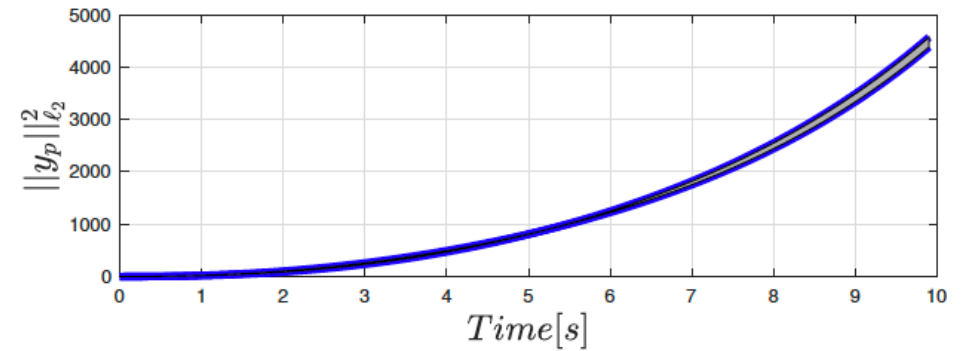
- Unbounded impact for any parameter value  $T_h \in [4,6]$ .

## With uncertain $T_h$ :

- Impact becomes bounded when  $T_h$  is uncertain & attack is robust
- "Uncertainty as a defense" can be incorporated by design

- Watermarking, moving target, weak encryption, ...

Gallo et al. "Design of multiplicative watermarking against covert attacks". CDC 2021





# References

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